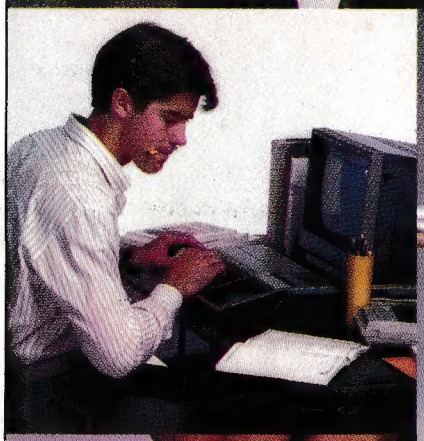
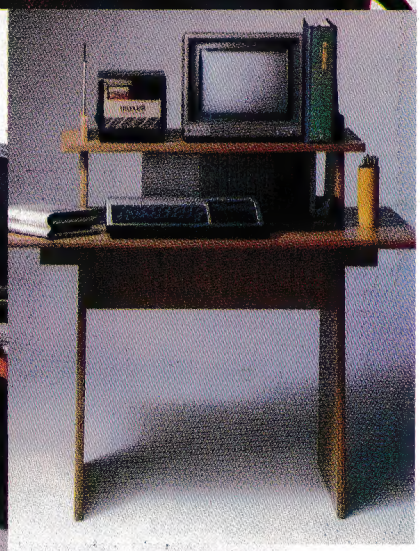
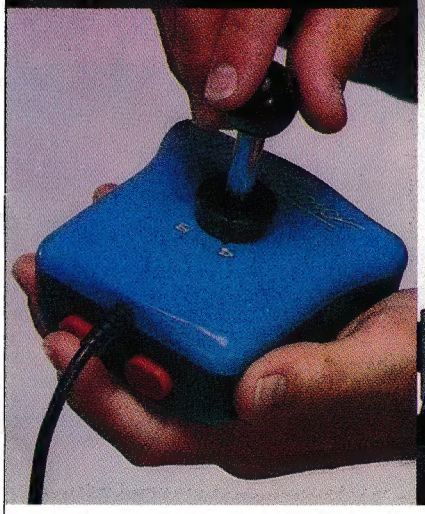
TRITON
PRODUCTS COMPANY
PRESENTS

# TI-99/4A FALL '84 CATALOG







**NOW, MORE CHOICES THAN EVER** IN EXPANDED CATALOG! HUNDREDS OF TIMELY TI-99/4A ITEMS... DOZENS OF BRAND-NEW LISTINGS!

- More hardware for system expansion (pages 3, 4, 5, 10, 12, 13, 14, and 18)
- Exciting access to a whole universe of data bases via telecommunications (page 5)
- Wide range of books and software for all your programming needs (pages 6 and 7)
- Printers and programs for better home and business management (pages 10, 11, and 12)
- Tempting new offerings for family entertainment (pages 14-17)
- A choice selection of educational programs for all ages — adults, too! (pages 18-23)

**PLUS** SPECIAL HOLIDAY SAVINGS — **2 FULL PAGES** OF BARGAINS! (pages 8 and 9)

TRITON
PRODUCTS COMPANY
P.O. BOX 8123 • SAN FRANCISCO, CA 94128

Dear TI-99/4A Owner:

We at Triton would like to thank you for your enthusiastic response to our first TI-99/4A catalog last Spring.

Because of your support, we doubled our efforts in searching for new products for use with your computer. And I think you'll agree as you browse through our new Fall catalog that owning a TI-99/4A computer is more exciting than ever before!

In addition to the hundreds of products shown, we've tried to convey how these items can help you get more out of your computer in your everyday life.

The TI-99/4A is capable of more than just playing games . . . Much More!

With the right combination of system-expanding software and hardware, you can use your computer to:

— Manage your home or business — from budgets and financial planning to inventory and payroll.
— Write programs — design your own software!
— Telecommunicate — access a whole universe of data bases.
— Educate — making learning fun!
— Entertain — children from 8 to 80.

As well as thousands of other exciting uses. You are limited only by your imagination.

Regardless of how varied your interests are, Triton's trained customer service personnel stand ready to assist you in choosing the hardware and software that best suit your individual needs.

Our goal has been to make Triton your best and most convenient source for TI-99/4A software, peripherals and accessories, and it remains so. We are as close as your telephone or your corner mailbox. And you can feel good about dealing with Triton. All of the products we sell carry full manufacturers' warranties, in addition to our customer satisfaction policy which is outlined on this page.

We are convinced that your TI-99/4A is an extremely valuable tool. Take the time to look through our new Fall catalog and I think it will convince you as well.

Sincerely,

E.S. Herman

E.S. Herman

P.S. Now it's even easier to call Triton to order or ask a question. No matter where you are . . . one toll-free number (800) 227-6900 puts you in touch with Triton customer service.

## CUSTOMER SATISFACTION GUARANTEE

We guarantee our products to be free from defects and operate properly. If any item is defective, just return it to us within 30 days of receipt for a prompt replacement. Only returns in new condition, with the original packaging materials will be accepted.

## PRODUCT WARRANTY

All items in this catalog have full manufacturers' warranties. Should you ever require warranty service, assistance or information about an item, contact the manufacturer or Triton, P.O. Box 8123, San Francisco, California 94128; or call toll-free (800) 227-6900.

## TOTAL PHONE/MAIL CUSTOMER SERVICE

For your convenience in placing an order or asking a question
**CALL TOLL-FREE**
**(800) 227-6900**
Monday-Friday 6AM-6PM
Saturday 9AM-4PM Pacific time.

To order by mail, use convenient order form and postage paid envelope in centerfold. Or, write to:
TRITON PRODUCTS COMPANY
P.O. Box 8123
San Francisco, CA 94128

## SPECIAL PRICE REDUCTIONS

We are pleased to announce that a supplier has reduced the price to Triton on selected software and we are passing these savings on to you.

The price reductions go into effect on 9/15/84 and apply *only* to orders placed after that date.

Take advantage of this opportunity and really stock up on products for your TI-99/4A computer.

If you're like most TI-99/4A owners, sooner or later you'll probably want to upgrade your system. The reason is simple. As you grow more and more familiar with your computer, you'll want to use it more and for more complex tasks.

How to expand your system depends on the level of capability you want. For instance, software for your TI-99/4A is available in three formats — cartridge, disk, and cassette. Most cartridges containing prewritten programs are simply plugged into the cartridge port on the console. However, some cartridge programs, such as *Household Budget Management* (page 8), require a Disk or Cassette System or the program will not work. For other cartridges, such as *Weight Control and Nutrition* (page 23), a Disk or Cassette System is recommended or optional, which means the program will run without the added hardware, but you won't get the full power of the program. For still other cartridge programs such as *TI LOGO II* (page 18), you must have 32K Memory Expansion capability and either a Disk or Cassette System is recommended.

This page and the one following provide guidance to help you make the best product choices for selecting Memory Expansion and either Disk or Cassette capability. Other pages provide information on additional hardware for even more enjoyment from your TI-99/4A: Modem (page 5), RS232 Interface (page 5), Printer (page 10), Joysticks (page 14), and Speech Synthesizer (page 18).

## SYSTEM EXPANSION THROUGH DISKS

To use disk format software, you must have a Disk System which consists of a Disk Controller and at least one Disk Drive. And as noted above, many cartridge programs either recommend or require a Disk or Cassette System. The advantages of a Disk System vs. a Cassette System are quality and speed in loading, storing and unloading data.

A Disk System is most easily added by purchasing a Peripheral Expansion System, two of which are featured on this page. Additional stand-alone Disk Drives which allow you to load and unload data even more quickly can be added to either system.

The advantage of the systems offered here is that, in addition to adding disk capability to your TI-99/4A, they also add 32K Memory Expansion. Furthermore, the TI Peripheral Expansion System has the capability for adding an RS232 Interface, while the Myarc Peripheral Expansion System builds it right in. The RS232 Interface allows you to connect additional hardware such as selected Printers and Modems to your TI-99/4A.

Your TI-99/4A computer was developed with a built-in capacity for expansion. The level of sophistication it achieves is determined by you, your needs and what you add to it.

### TI PERIPHERAL EXPANSION SYSTEM

First time in catalog — one of the finest, easiest, most convenient ways of upgrading to a Disk System. Designed exclusively for the TI-99/4A. System includes: Disk Controller Card capable of handling up to 3 Disk Drives; 1 single-sided/single-density Disk Drive capable of storing up to 92K characters; 32K Memory Expansion Card which immediately triples RAM; Housing Box (7½"x12"x18") for above items which omits cable clutter and provides room for up to 6 more plug-in peripheral cards. Although not included in this offering, an RS232 Interface Card may be purchased separately to permit connection to selected Printers (for hard copies) or Modems (for phone network tie-ins).

**ITEM #XXBA** **$449.95**
+ $20.00 shipping charge

### RS232 CARD

A plug-in peripheral card for use with the TI Peripheral Expansion System offered above. Permits connection to Printers and Modems.

**ITEM #XXBB** **$99.95**

### REPLACEMENT COMPONENTS FOR TI PERIPHERAL EXPANSION SYSTEM

The following items *are all included* in the TI Peripheral Expansion System offered on this page. Order only if you need a replacement part, or if you previously purchased a TI Peripheral Expansion System which did not include any or all of these components. For use only with the TI Peripheral Expansion System.

**TI INTERNAL DISK DRIVE**

Does not have its own power supply and cannot be used as a second or third Disk Drive.

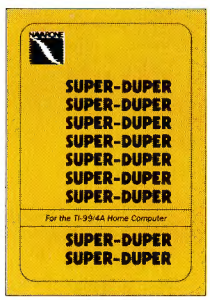
**ITEM #XXBF** **$199.95**
+ $3.00 shipping charge

**TI 32K MEMORY EXPANSION CARD**

**ITEM #XXBE** **$149.95**
+ $2.00 shipping charge

**TI DISK CONTROLLER CARD**

**ITEM #XXBC** **$149.95**
+ $2.00 shipping charge




### SUPER-DUPER

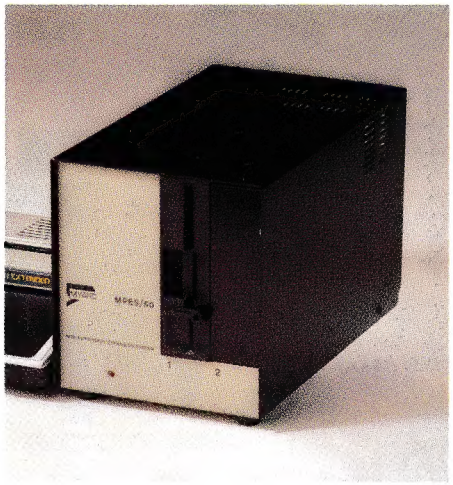
Use this cartridge software program to back up your files by duplicating your disks at high speed. Copies entire disk sector for sector and verifies that every byte is the same as the master. Ideal for systems with only one Disk Drive. Special compression feature stores most of the disk in expanded memory, reducing "swapping." (Requires 32K Memory Expansion, Disk Controller and at least 1 Disk Drive.)

**CARTRIDGE #BAAA** **$34.95**

### TI STAND-ALONE DISK DRIVE

Multiply capability of your Disk System with a second Disk Drive, and speed operation by saving loading/unloading time. Built-in power supply allows use with any Peripheral Expansion System which will accept another Disk Drive.

**ITEM #XXBH** **$249.95**
+ $4.00 shipping charge



### MYARC PERIPHERAL EXPANSION SYSTEM

Shorten your data storage and retrieval time with this double-density, mini-sized compact Disk System measuring 6¼"x7½"x12¼" and weighing just 10 lbs. Features include: double-density Disk Controller (capable of handling up to 4 Disk Drives); 1 single-sided/double-density Disk Drive capable of storing up to 164K characters; 32K Memory Expansion; RS232 Interface; Parallel Input/Output Port. Totally compatible with TI-99/4A . . . just plug in and turn on. *Disk Manager* cartridge included.

**ITEM #YDAA** **$595.00**
+ $5.00 shipping charge

**MYARC PERIPHERAL EXPANSION SYSTEM WITH 2 SINGLE-SIDED/ DOUBLE-DENSITY DISK DRIVES**

(Capable of storing up to 328K characters.)

**ITEM #YDAB** **$785.00**
+ $6.00 shipping charge

**MYARC PERIPHERAL EXPANSION SYSTEM WITH 1 DOUBLE-SIDED/ DOUBLE-DENSITY DISK DRIVE**

(Capable of storing up to 328K characters.)

**ITEM #YDAD** **$645.00**
+ $5.00 shipping charge

**MYARC PERIPHERAL EXPANSION SYSTEM WITH 2 DOUBLE-SIDED/ DOUBLE-DENSITY DISK DRIVES**

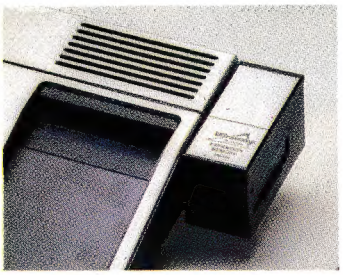
(Capable of storing up to 656K characters.)

**ITEM #YDAE** **$885.00**
+ $6.00 shipping charge

## SYSTEM EXPANSION THROUGH MEMORY

Your TI-99/4A has a powerful 16K Random Access Memory (RAM). You can expand RAM up to 48K by adding either a 32K Stand-Alone or a Peripheral Expansion System with 32K built in, such as the ones featured on page 3.

Some software programs such as *TI LOGO II* (page 18) require only Expanded Memory capability. Other software programs, such as *Editor/Assembler* (page 6), *TI-Writer* (page 11), and *Personal Report Generator* (page 11), require both Expanded Memory and a Disk System. Therefore, it's important to decide how you want to use your TI-99/4A before deciding how to expand its memory.



### ULTRACOMP 32K STAND-ALONE MEMORY EXPANSION

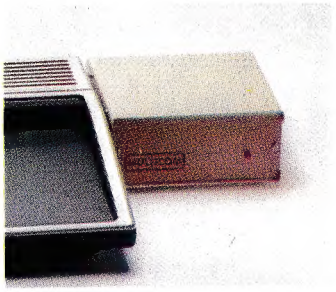
An excellent choice in a stand-alone unit. Immediately expands TI-99/4A RAM capacity to a full 48K. Lets you use *TI LOGO II* and other software requiring only Expanded Memory. Built-in side connector allows use of additional stand-alone peripherals. This self-powered unit does not require a transformer.

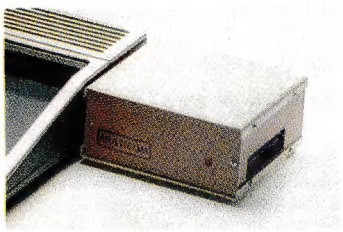
**ITEM #YCAB** **$119.95**

### MULTICOM 32K STAND-ALONE MEMORY EXPANSION

An excellent stand-alone unit instantly expands TI-99/4A to maximum 48K RAM. Allows you to use software which only requires Expanded Memory. Input and output grounding shields allow noise-free system expansion. Easily connects to other stand-alone peripherals such as Speech Synthesizer and RS232 Interface. Transformer included.

**ITEM #YAAB** **$124.95**





### MULTICOM 32K AND RS232 STAND-ALONE COMBO

This stand-alone unit incorporates 32K Memory Expansion and an RS232 Interface in one neat box. Allows you to interface with parallel and serial Printers and Modems while expanding your TI-99/4A to maximum 48K RAM. Transformer included.

**ITEM #YAAC** **$234.95**

## DISK ACCESSORIES

### MAXELL 5¼" SINGLE-SIDED/DOUBLE-DENSITY DISKS

Insure yourself of highest-quality program storage with these blank disks from Maxell. Pre-packed in plastic tray in quantity of 10 for convenience and economy. Lifetime warranty.

**ITEM #QBBB** **$24.95**

### VIKOR 5¼" FLEXIBLE HEAD CLEANING DISK

Provides you with 6 months of once-a-week cleaning using state-of-the-art coating to maintain Disk Drive at peak efficiency. Lengthens disk life.

**ITEM #QCAA** **$24.95**

### FLIP 'N' FILE[1] 5¼" DISK FILE

Compact plastic file protects stored disks from dust, debris, moisture, breakage and spillage. Holds 50 5¼" disks. Includes Tab Dividers and Index Labels for fast, convenient selection. (Disks not included.)

**ITEM #QADF** **$29.95**

## SYSTEM EXPANSION THROUGH CASSETTES

To take advantage of many of the cassette format programs available, all you need is a Cassette Recorder and connecting cable. The Cassette Recorder is controlled by the computer. A Cassette System is also an inexpensive way to store information . . . providing reliable loading and retrieval of data on standard cassette tapes. However, a Cassette System operates slowly compared to a Disk System.

To decide on a Cassette System vs. a Disk System weigh your desire for reliability and speed against cost. If you primarily use your TI-99/4A for games and entertainment, high disk quality may not be crucial to you.

### TI CASSETTE PROGRAM RECORDER

Designed specifically for the TI-99/4A. Delivers low-cost memory storage and computer-controlled loading, storage, and retrieval of data on standard cassette tapes. Connecting cable included. (Due to limited quantity on this item, another brand of equal or greater value may be substituted.)

**ITEM #XXCA** **$49.95**

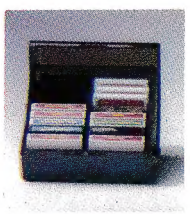
+ $2.00 shipping charge

## CASSETTE ACCESSORIES

### MAXELL 15-MINUTE DATA CASSETTES

One tiny tape imperfection can render a whole program useless. Insure highest quality . . . protect your precious programs . . . with top-notch Maxell-brand blank tapes. In package of 6 for convenience and economy.

**ITEM #QABB** **$9.95**



### CASSETTE 'N' GAME[1] FILE

Ideal inexpensive way to keep up to 18 cassettes and/or cartridges neat and organized. Transparent smoke-colored plastic dust cover keeps contents dust-free and allows easy viewing when file is closed. (Cassettes not included.)

**ITEM #QADE** **$19.95**

### DATA CASSETTE RECORDER HEAD DEMAG-NETIZER

Eliminate harmful magnetic charge build-up on data Cassette Recorders. Solid state, battery powered. Battery included.

**ITEM #QADB** **$19.95**

### DATA CASSETTE RECORDER MAINTENANCE KIT

Keep your Cassette Recorder in great shape and protect irreplaceable tapes. Here's everything you need to clean data heads, rollers and guides: inspection mirror, 1¼ oz. bottles each of head cleaning solution and lubricant and 8 — 5" non-residue foam swabs.

**ITEM #QAAA** **$9.95**

[1]Trademark of Innovative Concepts, Inc.

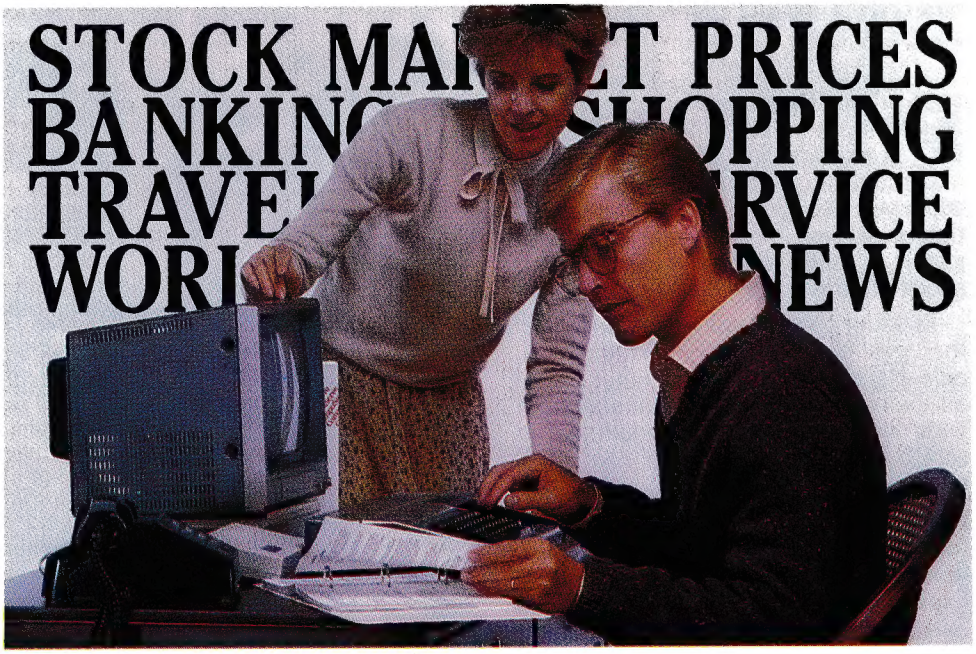
## NEW! PLUGGING-IN TO TELEPHONE NETWORKS

Brand-new catalog section! Here, for the first time, is a whole page devoted to the hottest, latest example of computer miracle-working: telecommunications.

Now TI-99/4A owners can join in one of the most exciting areas of home computer growth: telephone computer networks. Through your phone, you can access a whole universe of data bases.

By subscribing to CompuServe Information Service, an on-line information and communications network, you can talk to other computer operators — or let your computer talk to theirs. Shop and bank by direct tie-in . . . send and receive electronic mail and messages . . . play games with friends and strangers a continent away.

It's time to plunge directly into the mainstream of computer advancement. All you need to order is right on this page: hardware, software, service!




### COMPUSERVE INFORMATION SERVICE STARTER KIT

Now you can join the thousands who use telecommunications by subscribing to CompuServe Information Service. Just link your computer by telephone to one of America's most popular networks — and you revolutionize the way you gather information and communicate with others!

Press a few keys for latest news, weather, sports scores, movie reviews, or for updates on 40,000 stocks, bonds, options, and commodities. Make an air reservation, post a sales notice, confer with a client, beat someone at Trivia. Exchange software, learn about solar heating, receive electronic mail. Bank, shop, and pay bills. In all, choose from 75 special interest groups and 200 information categories.

Kit includes: 5 hours of free connect time, Personal User ID Number and Password, 3-ring binder with User's Guide, telephone numbers and log-on instructions, and subscription to monthly UPDATE newsletter. Connect time after 5 hours and selected services are subject to additional charges.(Requires *Terminal Emulator II* cartridge, Modem and RS232 Interface.)

**ITEM #UBAA** **$39.95**

### TERMINAL EMULATOR II

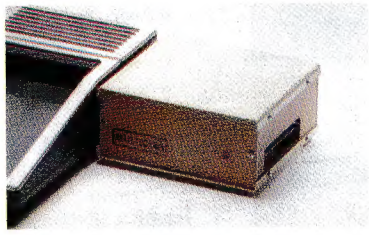
Use this cartridge software program to access subscription data services, e.g. CompuServe, and time-shared computer systems. Features file transfers, improved keyboard interface, and text-to-speech from user-written programs. (Requires Modem and RS232 Interface for telecommunications. Requires Speech Synthesizer for text-to-speech.)

**CARTRIDGE #AEBB** **$19.95**

### SIGNALMAN MARK III MODEM

One of the smallest, lightest, most compact modems available. Operates with any telephone using plug-in handset (except Trimline). Transmits both voice and data to other computers, automatically changing from ORIGINATE to ANSWER as the need arises. Tucks away out of sight anywhere. Low cost makes this brand-new extra worthwhile! Telephone not included. (Requires RS232 Interface.)

**ITEM #WPAA** **$99.95**



### MULTICOM RS232 STAND-ALONE INTERFACE

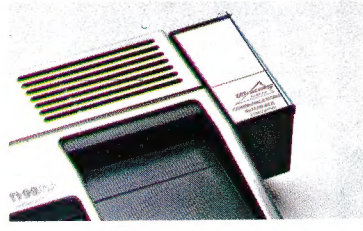
This stand-alone unit incorporates 2 interfaces — serial and parallel — into 1 unit. The RS232 serial and parallel interface allows connection to printers, modems, terminals, etc. Transformer included.

**ITEM #YAAA** **$129.95**

### ULTRACOMP RS232 STAND-ALONE INTERFACE

Ultra-miniaturized communications interface for the TI-99/4A. Allows serial and parallel interface to printers, modems, terminals, etc. Uses calculator-size transformer (included). Daisy chain expansion capability.

**ITEM #YCAA** **$119.95**

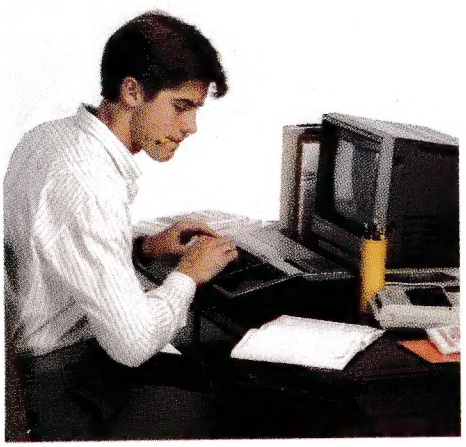


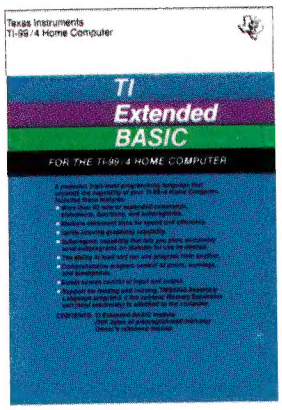
## WRITING YOUR OWN PROGRAMS

Perhaps the ultimate home computer skill is original programming. You achieve maximum satisfaction and challenge when you design your own information packages . . . create your own games . . . fulfill your most minute specifications.

Tackling programming is now easier than ever before with this array of aids. Here conveniently together are all the materials you need for writing your own programs . . . some of them so attractive you'll be dared into writing, even if you never thought you could!

Remember: creating your own programs may require Memory Expansion and a Disk or Cassette System. Look again at 32K Memory Expansion (pages 3 and 4), Disk Systems (page 3), and Cassette Systems (page 4). Although not required, Printers are recommended for several programs (page 10). Be sure to check the required and recommended specifications for each item you order to make sure you have everything you need.






### EXTENDED BASIC

Multiplies programming capabilities if you want to step up from TI BASIC . . . design more advanced operations . . . write more complicated programs . . . get the most out of new hardware, disks, memory expansion.

Lets you add math functions such as MAX, MIN, PI; type multiple statements per line; assign value to more than 1 variable; increase subscriptions on an array from 3 to 7; add variables to subprograms. Increases convenience, reduces limitations, of IF-THEN-ELSE statements. Also adds sprites: as many as 28, each with its own color and heading, moving on screen in any direction or speed.

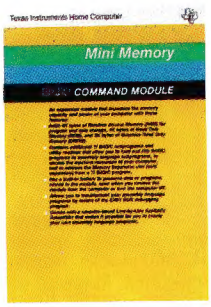
Total enhancements with expanded systems include longer programs, automatic loading and running of another program, execution of a stored program. Includes a PEEK option to directly retrieve numbers from memory. And former TI BASIC programs run perfectly in Extended — no need to throw them away!

The *Extended BASIC* cartridge is required for many disk programs offered in this catalog including *Programming Aids III, Financial Management, Cash Management,* and *TI COUNT,* the series of programs for small business management.

**CARTRIDGE #AEBA** **$99.95**

### MINI MEMORY

This software cartridge adds memory to your system. Totals 14K of memory: 6K of GROM, 4K of ROM, 4K of RAM. Includes built-in battery, permitting programs and data stored in RAM to be retained even if module is removed. Required for *MiniWriter* cassette — a low-cost word processing program. (Cassette System recommended.)




**CARTRIDGE #AEBD** **$99.95**

### EDITOR/ASSEMBLER

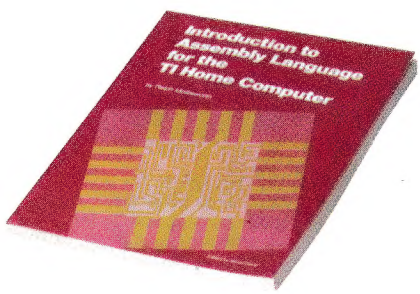
This software cartridge allows programming in TMS 9900 Assembly Language. Gives direct access to all system features — sound, speech, graphics, I/O. Links into TI BASIC/Extended BASIC programs through a subroutine call. (Requires 32K Memory Expansion and Disk System.)

**CARTRIDGE #AEBC** **$39.95**
+ $3.00 shipping charge

### TOOL KIT SERIES

Here's a novel modular approach that can make programming easier and more fun. Instead of learning statements, commands and data structures, you use their working parts. These "tools" are brief 5 to 15 minute subroutines. You combine color, sound and music, graphics, animation and computations to create original educational programs and games. Also an effective method for teaching programming to children. Includes 10 chapters, Preface, Index, 3 appendices. 214 pages, paperbound.

**BOOK #UAAH** **$8.95**




### INTRODUCTION TO THE ASSEMBLY LANGUAGE

Takes you from programming in TI BASIC to the far-more-powerful Assembly Language. Not just a reference manual — but 11 full-fledged lessons, plus character definition and bargraph programs. On completion, you will be able to code simple programs in 9900 Assembly. You'll also be better prepared to use your equipment and reference guides to develop more complex routines. 139 pages, extra-large paperbound format. (Requires familiarity with TI BASIC, as well as 32K Memory Expansion, Disk System and *Editor/Assembler* cartridge or *Mini Memory* cartridge and Cassette System.)

**BOOK #UCAA** **$16.95**

### PRODUCT WARRANTY

All items in this catalog have full manufacturers' warranties. Should you ever require warranty service, assistance or information about an item, contact the manufacturer or Triton, P.O. Box 8123, San Francisco, California 94128; or call toll-free (800) 227-6900.

## DISK AND CASSETTE SOFTWARE

Whether you're a beginner writing your first BASIC program or an experienced programmer using high-level languages, TRITON has everything you need.

In this catalog for the first time, a selection of software for your TI-99/4A Disk or Cassette System.

### BEGINNER'S BASIC TUTOR

For those just starting out, and others wishing to improve, here's your complete introduction to programming in BASIC. Each of the eight lessons periodically asks a multiple-choice question to check your understanding. A correct answer moves you on to new topics; a wrong one automatically reviews the material. For those users with some experience, the tutoring is equally rewarding as a fast review and brush-up.

**DISK #AHAA** **$9.95**
**CASSETTE #AJAA** **$9.95**

### TEACH YOURSELF BASIC

You and the computer embark on learning to program in BASIC the easiest way: the computer actually teaches you how. Ten on-screen lessons give you hands-on experience in everything from simple commands and procedures to color graphics and sound. The friendly interaction with the computer also enhances your confidence.

**DISK #AHAB** **$9.95**
**CASSETTE #AJAB** **$9.95**

### TEACH YOURSELF EXTENDED BASIC

A progressive tutorial process helps you learn and practice this more advanced, high-level language. Seven on-screen lessons provide simple, hands-on experience in positioning input and output, handling errors, and using sprites, commands, and subprograms. (Requires *Extended BASIC* cartridge.)

**DISK #AHAC** **$9.95**
**CASSETTE #AJAC** **$9.95**

### PROGRAMMING AIDS I

Provides more powerful skills for enhancing TI BASIC. Five useful routines extend your capability and flexibility: CATALOG, I/O-SUBS, LOWERCASE, 2ND-ASCII, and CHARDEF. Prerequisite: knowledgeable programming skills. (Printer and RS232 Interface recommended.)

**DISK #AHAD** **$9.95**
**CASSETTE #AJAD** **$9.95**

### PROGRAMMING AIDS II

Continues advanced learning with the ability to sort information into alphabetic or numeric order, for reporting or processing. Four programs enable you to manipulate data stored on disks: DISK SORT, RAM SORT, DUMP, and a MERGE program which makes this package an essential tool in programming. (Printer and RS232 Interface recommended.)

**DISK #AHAE** **$9.95**

### PROGRAMMING AIDS III

Places emphasis on learning how to increase editing power for any program. CROSS REFERENCE produces a cross listing by line numbers for all variables, arrays, keywords, functions and line number references. EDITOR allows you to move or delete parts of a program, also resequences the line numbers of a program and adjusts line references accordingly. Prerequisite: experienced programming skills, knowledge of Extended BASIC. (Requires *Extended BASIC* cartridge. Printer and RS232 Interface recommended.)

**DISK #AHAF** **$9.95**

Minimum order is $20.
Orders for less than $20 will be returned.

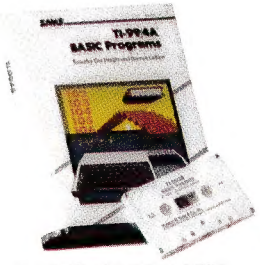
## COMBO PACKS

While books give you program examples, you still have to load the program into your computer. With a Combo Pack, you get the instruction book plus the program pre-recorded in cassette format. To get the most out of your Combo Packs, a Cassette System is recommended (page 4).

### TI-99/4A: 24 BASIC PROGRAMS

A tremendous bargain: 2 dozen complete programs in BASIC, all ready to load and run. These cover the complete gamut of home computer interests — from entertainment and games to financial and information management. There's something to interest the entire family, while adding to everyone's technical and BASIC language skills.

**ITEM #UAAC** **$19.95**




### TI-99/4A: BASIC PROGRAMS

30 more ready-to-run programs in a wide range of interests, including education, games, graphics, personal information management, sound and utilities. Extends computer and BASIC language skills through capability to build, use and modify the programs included.

**ITEM # UAAD** **$16.95**

### BASIC TRICKS FOR THE TI-99/4A

Takes the developing programmer another step forward. Goes one-step beyond BASIC language fundamentals to teach and illustrate the expert "tricks" and techniques which make programs better, faster, more personally useful.

**ITEM # UAAE** **$16.95**

### TI-99/4A: GRAPHICS AND SOUNDS

48 complete programs demonstrate the built-in graphic and sound capabilities of the TI-99/4A. Developing programmers gain full knowledge of what the TI-99/4A can do using bit-mapped graphics, 3-voice music, multi-color sprites, sound effects, 3-D effects, and more. To capture the interest of a variety of users, programs range from games to business and educational subjects. A tremendous bargain . . . almost a complete library of programs in itself!

**ITEM # UAAF** **$16.95**

For your convenience in placing an order or asking a question
**CALL TOLL-FREE**
**(800) 227-6900**
Monday-Friday 6AM-6PM
Saturday 9AM-4PM Pacific time.

To order by mail, use convenient order form and postage paid envelope in centerfold. Or, write to:
TRITON PRODUCTS COMPANY
P.O. Box 8123
San Francisco, CA 94128

## HAPPY HOLIDAYS FROM TRITON!

Many of the 27 cartridges on this and the next page were offered in the Spring Catalog for $24.95 EACH.

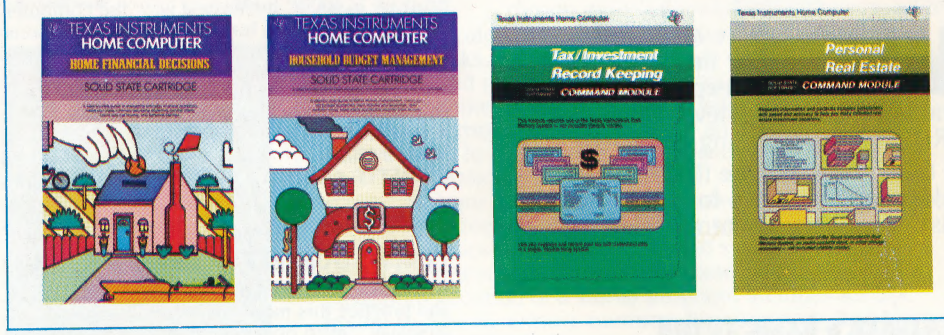
**NOW TAKE ANY 6 FOR $29.95**
**as a special Holiday Gift Package! Or, select as many individual titles as you want for only $5.95 each.**

Now you can stuff everyone's stocking with much-in-demand cartridges. There's something for everyone in the family: financial and household management software for Mom and Dad, originally $10.95-$24.95 each . . . math tutoring for the kids, originally $24.95 each . . . and a total of sixteen terrific video and action games for the whole family, originally $10.95-$29.95 each!

It's a bonanza of bargains. Depending on your selections, you can save over $120.00 off the Spring Catalog's prices. With savings like these, you can easily order the Joysticks (page 14), already price-reduced, and the Speech Synthesizer (page 18) to increase your enjoyment of your home entertainment selections. Be sure to check the recommended or required hardware included in each title's description.

**Order today!** Quantities are limited and may not last at these rock-bottom prices. Act now to reserve your selections . . . to avoid disappointment and insure a specially joyous Holiday season!

## INFORMATION MANAGEMENT




### HOME FINANCIAL DECISIONS

Now answer everyday financial questions with full confidence and security! A valuable step-by-step guide to informed decision-making . . . on loans, home purchasing, car leasing vs. buying, savings . . . anything that adds up to dollars and sense!
**CARTRIDGE #AEAA** Was $15.95 **NOW $5.95**

### HOUSEHOLD BUDGET MANAGEMENT

The end of budget blues and bad surprises! Set guidelines, track expenses, spot problems *in advance.* Instant graphic analysis and tables help control actual spending vs. projections. (Requires Disk or Cassette System.)
**CARTRIDGE #AEAB** Was $15.95 **NOW $5.95**

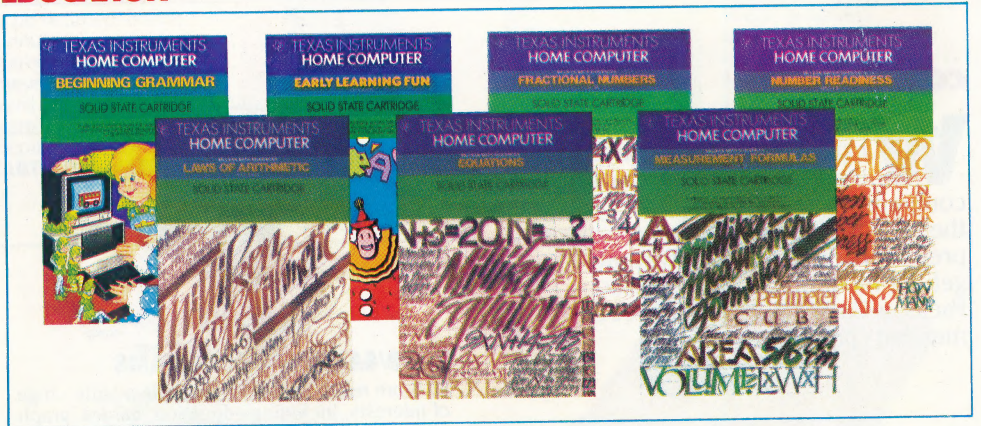
### TAX/INVESTMENT RECORD KEEPING

All your tax data in one easy filing system. Organize assets, liabilities, income, expenses, investments . . . separate taxable and tax-exempt income . . . list deductibles. Even determine your net worth! (Disk System required.)
**CARTRIDGE #AEAD** Was $24.95 **NOW $5.95**

### PERSONAL REAL ESTATE

For professional real estate agents — and investors who want to act professionally. Avoid errors by easily evaluating alternatives. Learn the experts' techniques. (Disk or Cassette System recommended.)
**CARTRIDGE #AEAE** Was $10.95 **NOW $5.95**

## EDUCATION




### BEGINNING GRAMMAR

Enjoyable, colorful activities that introduce the basic parts of speech, and how they are used to build sentences . . . all disguised as hours of fun. Ages 7-10.
**CARTRIDGE #AAFB** Was $15.95 **NOW $5.95**

### EARLY LEARNING FUN

"Play" for very young children — who are actually learning their first computer skills! Colorful, exciting and educational activities that teach shape, number and letter recognition, counting, sorting and the alphabet. Ages 3-6.
**CARTRIDGE #AAFA** Was $15.95 **NOW $5.95**

### MATH SERIES

Each of these programs provides painless drills in the basics. Children pace themselves, proceeding to more difficult levels only when ready . . . all the while experiencing color graphics and "reward" sound effects that keep them motivated. A Milliken series. Grades Kindergarten-8.

| CARTRIDGES | EACH NOW ONLY $5.95 |
|---|---|
| #AAAF FRACTIONS | |
| #AAAG NUMBER READINESS | |
| #AAAH LAWS OF ARITHMETIC | |
| #AAAJ EQUATIONS | |
| #AAAK MEASUREMENT AND FORMULAS | |

## HOME ENTERTAINMENT

### PARSEC
As you battle alien ships, a voice keeps telling you the current changing conditions. These terrible terrors include battleship attacks, guiding your ship through refueling tunnels, and weaving through asteroid belts. (Speech Synthesizer and Joysticks recommended.)
**CARTRIDGE #ACBA** Was $10.95 **NOW $5.95**

### MOONMINE
OUT
You're the captain of the USS MoonMine. Your mission: re-capture treasure stolen from earth by the villainous Zygonaut and his menacing men. A one-player game demanding quick planning and thinking. (Speech Synthesizer and Joysticks recommended.)
**CARTRIDGE #ACBC** Was $24.95 **NOW $5.95**

### ALPINER
Be a mountain-climber challenging the 6 toughest peaks in the world: Hood, Matterhorn, Kenya, McKinley, Garmo, and Everest. Face rockfalls, forest fires, avalanches and — ugh! — the Abominable Snowman. 1-2 players. (Speech Synthesizer and Joysticks recommended.)
**CARTRIDGE #ACBB** Was $10.95 **NOW $5.95**

### BLASTO[1]
Tank battle for 1 or 2 players. Destroy a field of mines while avoiding your opponent's fire. A fast-paced race against the clock to hit the most mines, while escaping damage to your own precious vehicle! For ages 10 and up. (Joysticks recommended.)
**CARTRIDGE #ACCE** Was $10.95 **NOW $5.95**

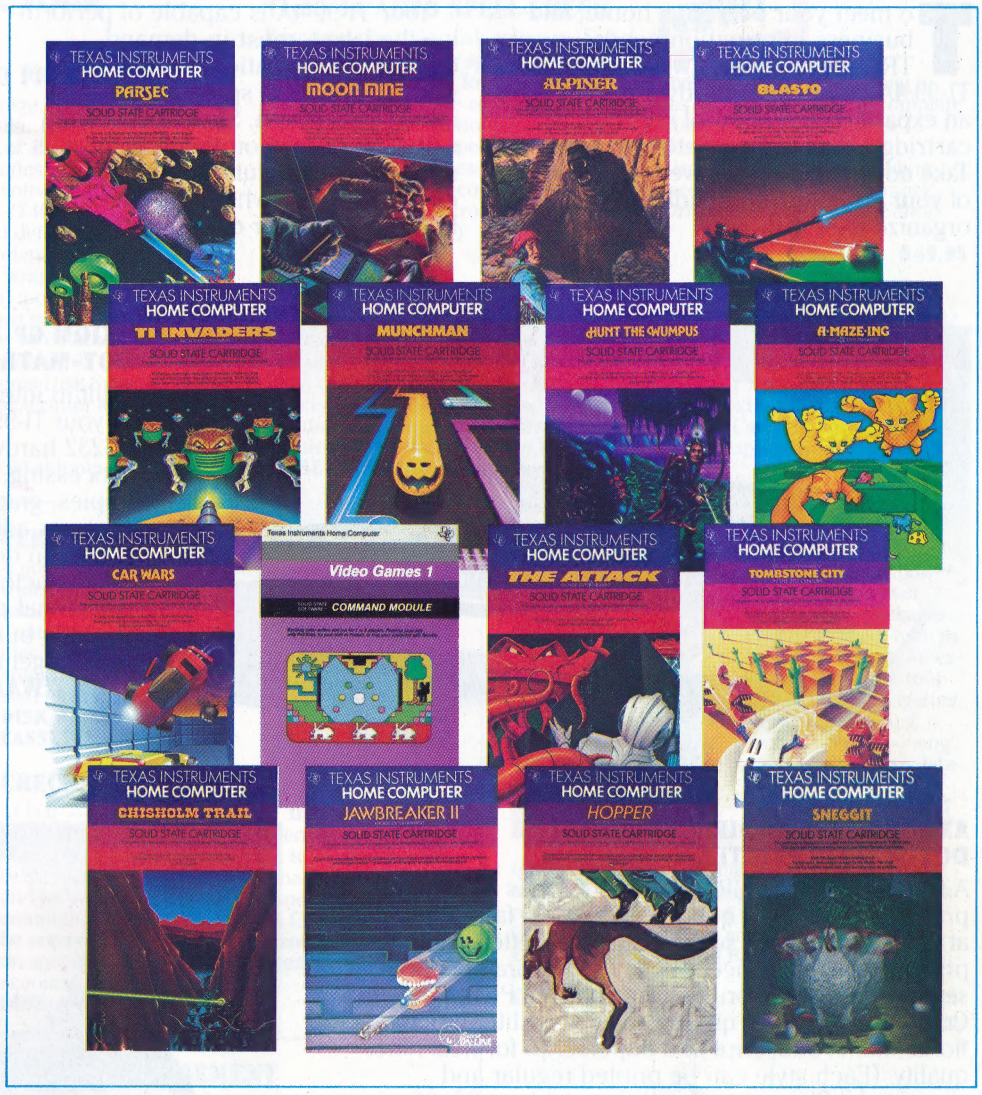
### TI INVADERS
Your world is under attack . . . by an armada of nasty creatures from outer space. Use your wits and aiming skills to destroy the multi-colored monsters with your missiles. A one-player game. (Joysticks recommended.)
**CARTRIDGE #ACCM** Was $10.95 **NOW $5.95**

### MUNCHMAN
An exciting maze game requiring doubled skills. You must move quickly to out-maneuver hoonos . . . all the while connecting complicated maze passages with a chain. A challenge in coordination! (Joysticks recommended.)
**CARTRIDGE #ACCQ** Was $10.95 **NOW $5.95**

### HUNT THE WUMPUS
X
An exciting hunt in a marvel of mazes, hidden caverns and twisted tunnels. Lurking in his loathsome lair is the dreaded Wumpus. Seek him out while avoiding perils, and be careful when you think you've found him. You have only one arrow! (Joysticks recommended.)
**CARTRIDGE #ACCB** Was $10.95 **NOW $5.95**

### A-MAZE-ING
Mazes with a different twist: you control the difficulty! Go from simple to complex — even invisible — mazes. You have 13 options with a total of 5,200 variations, all while you're a mouse trying to snatch cheese guarded by clever cats. (Joysticks recommended.)
**CARTRIDGE #ACCC** Was $10.95 **NOW $5.95**

### CAR WARS
Here's high-speed racing with a vengeance! This 1-player game pits your speed, skill and strategy against the computer, as you race around the track out-maneuvering a canny opponent. Increase the level of difficulty for even more excitement. (Joysticks recommended.)
**CARTRIDGE #ACCP** Was $10.95 **NOW $5.95**




### VIDEO GAMES I
OUT
Here's 3 video classics on one cartridge. Practice your shooting skills with Pot-Shot . . . use your utmost dexterity at Pinball . . . trap your opponent with Doodle. Hours of fascination for the whole family. (Joysticks recommended.)
**CARTRIDGE #ACCA** Was $15.95 **NOW $5.95**

### THE ATTACK[1]
You're the commander of a ship in a region of space infested by double-barrelled danger. Both "spores" and "aliens" must be destroyed. Simultaneously, you must maneuver to avoid the enemies and fire missiles to destroy them. (Joysticks recommended.)
**CARTRIDGE #ACCD** Was $10.95 **NOW $5.95**

### TOMBSTONE CITY: 21st CENTURY
You against the computer, testing your strategy and your skill. In a future Old West ghost town, you face an invading hoard of — yuk! — green alien Morgs. They live off two things — people and tumbleweeds. Stop 'em before they take over Earth! (Joysticks recommended.)
**CARTRIDGE #ACCL** Was $10.95 **NOW $5.95**

### CHISHOLM TRAIL
Still another maze classic. This one requires you to be fast on the draw! Be a cowboy moving a "steer" through the maze. Your goal: kill four "Brand" monsters plus the worst one of all: the weird "Wrangler." (Joysticks recommended.)
**CARTRIDGE #ACCS** Was $10.95 **NOW $5.95**

### JAWBREAKER II®[2]
A 1-player arcade game of sudden danger and narrow escapes. You control the Jawbreaker, a powerful set of crunchers. Race through 5 shifting mazes before your power runs out — raising your score by devouring Dots and Special Treats, evading Grinning Gobblers, and munching Energizers. (Joysticks recommended.)
**CARTRIDGE #ACCY** Was $24.95 **NOW $5.95**

### HOPPER
The endearing kangaroo, Chadly, is in deadly danger of captivity. His only defense — your quick thinking and even quicker reflexes. 1-2 player arcade feature really demands you outwit and outmaneuver the enemy. 10 levels of increasing speed and difficulty. (Joysticks recommended.)
**CARTRIDGE #ACDD** Was $29.95 **NOW $5.95**

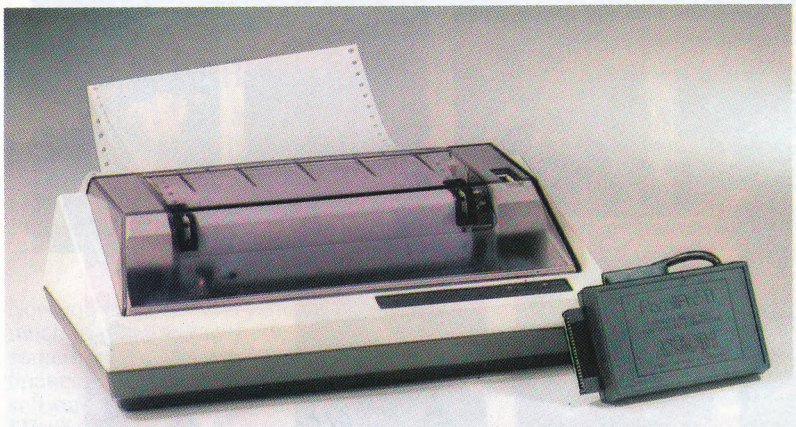
### SNEGGIT
OUT
Help, help, save the eggs! Ravenous snakes are in the barnyard, devouring your precious eggs by the dozen. You must save yourself . . . repel the repulsive reptilians . . . and rescue as many eggs as possible! (Joysticks recommended.)
**CARTRIDGE #ACCT** Was $24.95 **NOW $5.95**

(1) Trademark of Milton Bradley Company.
(2) Registered trademark of Sierra On-Line, Inc.

To meet your personal, home, and business information needs, TRITON now offers a full line of TI-99/4A compatible hardware . . . plus an expanded selection of software in cartridge, disk and cassette formats. Take advantage of the awesome power of your computer to handle and organize data with ease.

Your TI-99/4A is capable of performing the latest, most in-demand computer applications — including word processing, spreadsheets and report generation. Special cartridge software, offered on the next page, is needed for each function. In most cases, a Printer, which produces a hard copy of your data, is either required or recommended. Once you've used a Printer, you'll wonder how you ever got along without permanent, portable paper copies and printouts of your computer-generated data.

Some software also requires 32K Expanded Memory and a Disk or Cassette System (pages 3 and 4).



**AXIOM GP-100 TI DIRECT CONNECT DOT-MATRIX PRINTER**

Built-in interface allows you to connect Printer directly to your TI-99/4A and eliminates need for additional RS232 hardware. Just plug in for hard copies of word processing, financial statements, permanent reference copies, graphics, mailing lists, business documents. Features adjustable tractors, cartridge ribbon, multiple copies in dot-matrix on standard fan-fold paper. Prints 50 characters per second and 80 characters per line. Additional peripherals can be connected through the GP-100's built-in edge connector. The perfect printer for the budget minded.

**ITEM #WAAA** **$299.95**

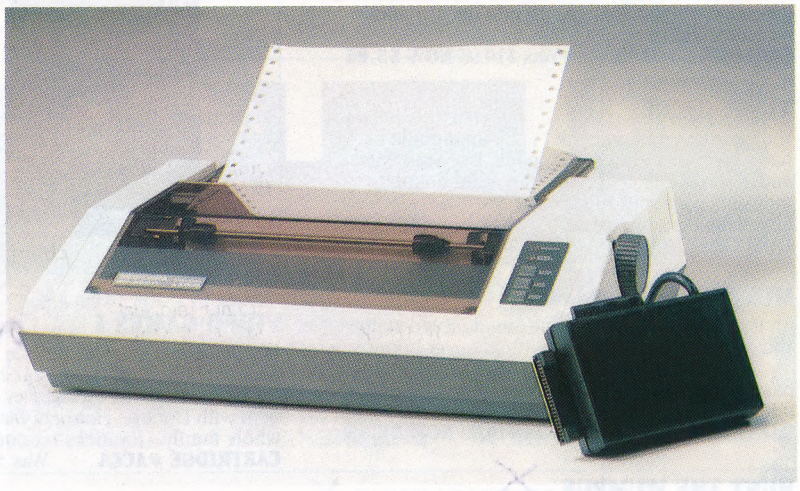
+ $8.00 shipping charge

**AXIOM GP-550 TI DIRECT CONNECT DOT-MATRIX PRINTER**

A step up from the GP-100 TI model, this dual-mode printer permits draft quality printing on fan-fold paper at 86 characters per second and near-letter-quality printing on single sheet paper at 43 characters per second. 18 built-in print styles include: Pica, Elite and Condensed for draft quality and Pica, Elite, Proportional, Italic, Subscript and Superscript for near-letter-quality. (Each style can be printed regular and expanded.) Characters per line variable at 80, 96, and 136. One of the best value printers.

**ITEM #WAAB** **$399.95**

+ $9.00 shipping charge



**JUKI 6100 LETTER-QUALITY DAISYWHEEL PRINTER**

Letter-quality printer with graphic mode and word processing functions. Features drop-in 100 character daisywheel. So easy to use it takes just a few seconds to install and works every time. Uses IBM Selectric II[1] Ribbon and has 10, 12 or 15 pitch proportional spacing. Features an 18 characters per second print speed and a 13″ platen with an 11″ printing line. Includes parallel cable for connecting to RS232 Interface. (Requires RS232 Interface.)

**ITEM #WABA** **$599.95**

+ $15.00 shipping charge

**TRACTOR FEEDER FOR JUKI 6100**

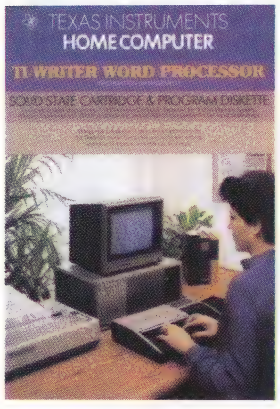
An attractive option for the daisywheel printer featured above. Tractor attachment feeds paper in continuous operation to printer. Smooth, continuous action increases printing speed, saves you time, adds convenience. Acts both bi- and uni-directionally.

**ITEM #WABB** **$149.95**

+ $5.00 shipping charge

(1) IBM SELECTRIC II is a trademark of IBM Corporation.

## A SELECTION OF SOFTWARE FOR ALL YOUR WORD PROCESSING NEEDS




### TI-WRITER WORD PROCESSOR

Superb TI-99/4A cartridge version of software of the most popular home computer application of all: word processing. Program includes many features usually only found in software for more expensive computers. *TI-Writer* edits and formats . . . inserts and deletes text and lines. Automatically indents paragraphs, justifies right margin, wraps words, overstrikes and underlines, moves and copies text. Documents its own re-formatting. Expands the display to 40 columns and scrolls horizontally to allow full 80-character lines. (Requires Disk System, 32K Memory Expansion, Printer and RS232 Interface.)

**CARTRIDGE #AEAG** **$99.95**

+ $3.00 shipping charge

### TI-99/4A AUTO SPELL-CHECK

NEW!

Brand-new in 1984: disk software offering the first-ever spelling aid specifically designed for the TI-99/4A! Automatically corrects spelling in your correspondence or documents. Provides full-feature editing, complete with 20,000-word dictionary. Includes important ability to customize dictionaries for the specific discipline you desire, such as medical, engineering or business words and terms. Also allows automatic adding and updating of unrecognized words or phrases. (Requires 32K Memory Expansion, Disk Controller and 1 to 3 Disk Drives and *TI-Writer* or *Editor/Assembler* cartridge.)

**DISK #BBAA** **$49.95**

### TI MINIWRITER

Extraordinary value — this mini word processor offers maxi features! Wide range of capabilities includes full screen text editing; storage of 9500 characters per file; ability to add or delete characters or line; moveable copy; capital and lower-case letters; save/load to or from any storage device. Will also search, scroll the screen, purge text buffer and cancel commands. (Requires *Mini Memory* cartridge and Cassette System. Requires RS232 Interface and Printer for printing capability.)

**CASSETTE #AJAG** **$19.95**

## DISK AND CASSETTE SOFTWARE

Here's a helpful selection of software for your Disk or Cassette System. Now you can computerize your Holiday Card list, balance your checkbook, calculate depreciation . . . and more!

### MAILING LIST

Automates your personal mailing lists. Enjoy fast access to business associates, holiday card recipients, invitation lists, or even your college classmates. Enters names, addresses, wanted information for up to 350 individuals or firms. Alphabetizes, stores, sorts or searches based on information you input. Also provides fast "look up" procedures. Will print entire list or selected subgroup if you have a Printer and an RS232 Interface.

**DISK #AHAH** **$19.95**

### PERSONAL FINANCIAL AIDS

A powerful computerized tool that covers the wide range of home financing, lets you quickly select the best options for your circumstances. Contains programs on loan amortization schedules, depreciation computations, mortgage analysis, and development of home financial statements.

**DISK #AHAJ** **$9.95**
**CASSETTE #AJAJ** **$9.95**

### CHECKBOOK MANAGER

At last — a fail-safe "balancer" that has saved many a marriage! Maintains records of checks, deposits and running balances to reconcile with bank statements. You add or change entries, and balance is automatically updated with computer speed and accuracy. Checks can also be entered by account to determine spending on specific bills or articles. "Sort" and "sum-by-account" features included.

**DISK #AHAK** **$9.95**

For people who run a one-person or small business from home. Five software programs to help you do everything from manage cash flow to track inventory. Some programs require the *Extended BASIC* cartridge (page 6); others require the *Statistics* cartridge (not available through this catalog) or the *Personal Record Keeping* cartridge (page 11). Check each listing carefully for individual requirements.

### FINANCIAL MANAGEMENT

An invaluable aid in assessing business capital requirements. Helps project how much is needed to sustain a business, and the amount of capital costs. Also contains other common business calculations: depreciation, amortization, variable and grouped cash flows, and annuities. (Requires *Extended BASIC* cartridge.)

**DISK #AHAL** **$19.95**

### LEASE/PURCHASE DECISIONS

Rank prospective investments according to financial desirability so you can choose the best bottom-line profit. Provides 3 models: Capital Investment Analysis model projects economic benefits, while Lease Evaluation model shows you profitable bidding strategy. Lease or Buy Decision model compares alternate methods of financing. Results in fast, accurate, practical and profitable decision-making.

**DISK #AHAR** **$9.95**
**CASSETTE #AJAR** **$9.95**

### INVOICE MANAGEMENT

One easy-to-use system holds all your current customer information . . . makes it simple to monitor and control such items as customer's address, applicable discounts, taxes, etc. Includes 7 ready-to-run programs to help maintain invoice records. (Requires either *Personal Record Keeping* or *Statistics* cartridge.)

**DISK #AHAP** **$19.95**

### CASH MANAGEMENT

Now forecast the amount of cash available to your business. Estimate cash flow by projecting up to 6 forecasts, with up to 12 periods per forecast. Beginning and ending balances are maintained in each period for cash, receivables, investments, payables, inventory. 20 categories of data are available in each forecast: 18 for expenses and income, 1 for sales unit, 1 for automatically calculated gross margin. Will print any part of a forecast for permanent reference if you have a Printer and an RS232 Interface. (Requires *Extended BASIC* cartridge.)

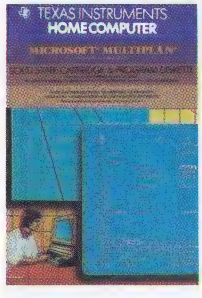
**DISK #AHAQ** **$19.95**

### INVENTORY MANAGEMENT

Seven complete programs track and update inventory movement with computer efficiency. Analyzes status of stock by cost, profit margin or price. (Requires either *Personal Record Keeping* or *Statistics* cartridge for sorting and statistical evaluation capabilities.)

**DISK #AHAM** **$19.95**

### MICROSOFT[1] MULTIPLAN[1]

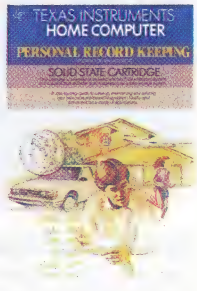



One of the most powerful and best known spreadsheet packages ever developed, here in cartridge format. An extremely versatile tool for planning, budgeting, financial modeling, record keeping — any application where data can be conveniently expressed in rows and columns. Ideal for answering "what if" questions. When you make a change in data or assumptions — the computer does all the work recalculating the rest of the spreadsheet. (Requires Disk System and 32K Memory Expansion. Printer and RS232 Interface highly recommended.)

**CARTRIDGE #AEAH** **$99.95**

+ $3.00 shipping charge

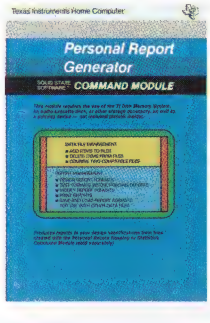
### PERSONAL RECORD KEEPING




A flexible filing system in cartridge format. Store and retrieve anything: home inventory for insurance, car maintenance records, medical history . . . and never forget your anniversary again! (Disk or Cassette System highly recommended.)

**CARTRIDGE #AEAC** **$15.95**

### PERSONAL REPORT GENERATOR




Cartridge software creates reports to your specifications from files in *Personal Record Keeping* cartridge. Report Management section designs your reports. Data File Management section manipulates file data. (Requires Disk or Cassette System, Printer and RS232 Interface, and *Personal Record Keeping* cartridge.)

**CARTRIDGE #AEAF** **$10.95**

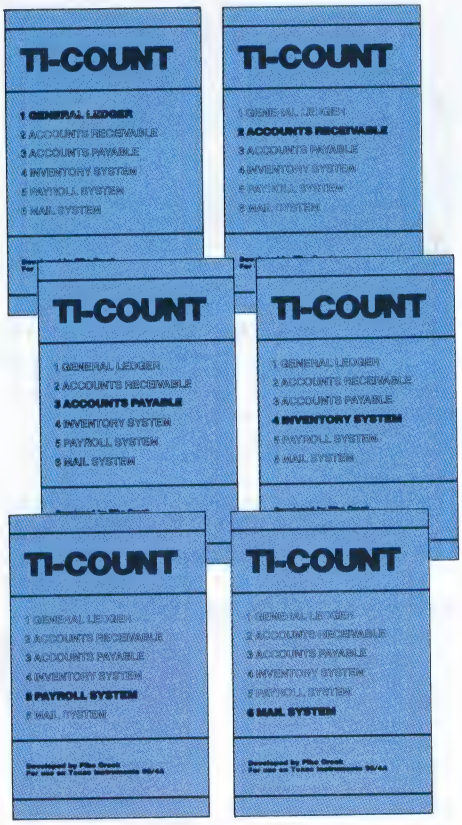
(1) Microsoft and Multiplan are trademarks of the Microsoft Corp.

## COMPLETE SMALL BUSINESS MANAGEMENT

For entrepreneurs: here's TI-COUNT — your total, cost-effective system for business accounting, operations, and mailing. So all-embracing it multiplies efficiency . . . lowers costs . . . boosts profits!

Specially developed for the TI-99/4A, TI-COUNT stores, retrieves, displays, prints, and automatically times issuing of data and documents. Efficient daily operation gives you total control . . . instant reporting . . . on cash, inventory, purchases, outlays. Programmed in familiar bookkeeping techniques for instant ease of use. You'll wonder where your business troubles went!

In addition to software below, requires: Disk System (page 3), 32K Memory Expansion (pages 3 and 4), *Extended BASIC* cartridge (page 6), and 80-column Printer (page 10) plus RS232 Interface (pages 3, 4, and 5). A second Disk Drive is recommended. Watch all quickly pay for themselves with TI-COUNT!




### GENERAL LEDGER

Pre-programmed for fast start-up in small businesses. Monitors up to 650 accounts. Operates 5 journals: purchases, sales, receipts, payments, general entries. Updates daily . . . provides interim statements . . . prints closing adjusted and unadjusted balances, summaries, statements and changes. Uses easy-to-follow familiar debit/credit double entry bookkeeping system.
**DISK #CEAA** **$99.95**

### ACCOUNTS RECEIVABLE

Keeps up to 200 customer ledger accounts on 1 disk . . . with ID data, cumulative payment, open invoices. Edits, verifies, prints invoices instantly . . . lists receivables in customer accounts. Produces aging summary, billing statements weekly or monthly. Guides user through every task step-by-clear-step. (Requires *General Ledger* disk.)
**DISK #CEAB** **$99.95**

### ACCOUNTS PAYABLE

Keeps up to 200 vendor ledger accounts on 1 disk . . . with ID data, terms of sale, cumulative payment, open invoices. Scans bills for errors, immediately prints and files. User controls automatic check-writing and system: pay by age, code, invoice, or specified amount. Produces vendor file list, check register, copy of purchase journal entry. (Requires *General Ledger* disk.)
**DISK #CEAC** **$99.95**

### INVENTORY

Keeps you instantly abreast of sales, returns, purchases, state of stock. Stores up to 700 items in 4 departments on 1 disk . . . with ID data, vendor, stock, on-order, back-order, re-order, cost, list and selling price, current value for each item. You select periodic or perpetual report basis. Prints labels, invoice forms, computes sales tax and freight. Operates independently or with *General Ledger* disk.
**DISK #CEAD** **$99.95**

### PAYROLL

Automatically provides payroll checks and stubs . . . on your choice of weekly, biweekly, semimonthly, monthly basis, plus W-2 forms yearly. Computes 4 withholding taxes per employee . . . 8 different deductions for each . . . commissions, bonuses, tips, overtime. Keeps up to 100 employee files on 1 disk. Automatically locks for security after payroll is printed. Operates independently or with *General Ledger* disk.
**DISK #CEAE** **$99.95**

### MAIL SYSTEM (newly updated program now operable for both U.S. and Canadian mail systems)

Change, move, and merge mail files. Add, correct or delete individual names and addresses . . . sort names and zip codes . . . print mailing labels . . . with automatic reports for each mail file and disk. System also edits and prints letters, labels, cards. Totals active and inactive names, specified search fields, last names, number of names in each state. Operates independently or with *Accounts Payable* and *Receivable* disks to mail to customers/vendors.
**DISK #CEAF** **$99.95**

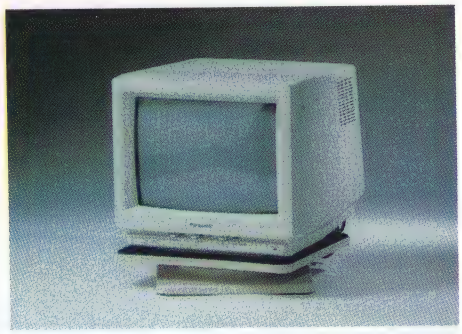
### COMPLETE TI-COUNT

**Includes all 6 TI-COUNT programs at a $99.75 savings.**
**ITEM #CEZA** **$499.95**

## FOR ALL YOUR MONITOR NEEDS

### GRANDWOOD VM1400 14″ COLOR MONITOR

Beautifully designed monitor with large 14″ (diagonal) color display. Wide array of features includes built-in speaker for Speech Synthesizer and games. Capable of 7-color composite. The color screen is switchable to highly legible green for word display. Housed in handsome, durable metal cabinet. Connecting cable included. (Stand not included.)
**ITEM #VAAA** **$339.95**
+ $15.00 shipping charge



### PANASONIC 10″ DUAL MODE COLOR MONITOR

With fast-acting dual mode, you can switch instantly from full-color graphics for games and charts to sharply resolved black and white for word processing and data display. Compact 10″ (diagonal) screen. Handsome, functional styling adds to excellent value. Connecting cable included. (Stand not included.)
**ITEM #VAAB** **$329.95**
+ $10.00 shipping charge

### ROTATING MONITOR STAND

Convenient way to review your CRT monitor. Two-way turntable construction revolves your CRT completely around 360 degrees; also tilts up and down 12.5 degrees. The two actions combine to insure ease of viewing at any location and from any height or angle of vision. Adjusts with 1 simple inside screw. Easy to connect and center for total stability. Pictured above with both Grandwood and Panasonic monitors.
**ITEM #QEAA** **$29.95**

Little things mean a lot to computers. One tiny imperfection can blow a whole program — and your mind along with it! Shop this page for all the mini items that really save costs, time, trouble later on!

## CONSOLE PROTECTIVE COVER

Brown leather-like vinyl cover protects your console from dust and spillage when not in use. Custom-fitted with side notch so you can keep peripherals conveniently connected at all times.
**ITEM #QADC** **$9.95**

## KEYBOARD MAINTENANCE SYSTEM

Computers are finicky! Keep your TI keyboard in perfect running order with this deluxe cleaning kit. Contains all supplies needed: aerosol dust blower, 4 oz. keyboard cleaning solution, 12 foam swabs and 25—6″x6″ multi-purpose cloths. All conveniently boxed for storage when not in use.
**ITEM #QAAC** **$24.95**

## TV SCREEN-CRT CLEANING KIT

Convenient package contains all you need to keep TV and monitor screens free of dust and lint. Includes 4 oz. pump spray screen cleaning solution, 2 screen restorers, and 25 — 6″x6″ lint-free multi-purpose cleaning cloths.
**ITEM #QAAB** **$13.95**

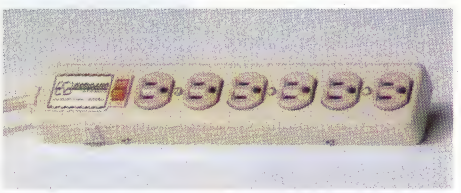
## RF MODULATOR

Connector which allows you to hook up your black and white or color TV as a monitor. Required only if your original RF Modulator, packaged with your TI-99/4A console, has been lost or damaged.
**ITEM #XXAF** **$29.95**

Minimum order is $20.
Orders for less than $20 will be returned.

## COMPUTER STAND

Add class to your home computer corner with this beautifully designed, wood-grain finish work station. Designed specially to house the complete TI-99/4A system, it matches most contemporary home decor schemes . . . eliminates unsightly clutter . . . neatly stashes all your equipment and supplies. 40″x26″ work surface accommodates console, stand-alone peripherals and Peripheral Expansion System. 30″x12″ shelf provides room for Monitor and chrome-plated wire racks for books and software. Sound-absorbing, formica-laminated finish on all top surfaces. Bumper edging. Floor glides. Shipped knocked down. Easily assembled in minutes. No tools required.
**ITEM #QEBA** **$79.95**
+ $12.00 shipping charge



## DATAGARD[1] 6 OUTLET SURGE PROTECTOR WITH CIRCUIT BREAKER

Protects major computer components against voltage surges, brownouts and blackouts that can harm expensive hardware and valuable data. 6 outlets connect to 6 components of your choice, such as computer, Disk Drive, Printer, Monitor/TV. Includes re-settable circuit breaker and On/Off Switch.
**ITEM #QADA** **$49.95**

## RS232 Y CABLE

Allows simultaneous hook-up of 2 peripheral units to your TI-99/4A. For use with Peripheral Expansion Systems having internal RS232 Interface.
**ITEM #XXAD** **$10.95**

## CASSETTE CABLE

Allows you to connect a Cassette Recorder to your TI-99/4A console. *Please note:* Do not order this cable if you purchase the Cassette Recorder featured on page 4. Cassette cable is included.
**ITEM #AXAC** **$5.95**

## CARTRIDGE EXPANDER

Plugs into the TI-99/4A cartridge port. Up to 3 cartridges can be plugged into expander. Simply use switch to select the cartridge you want. Reduces wear on cartridge connector inside computer and prevents cartridge overheat. With built-in reset button that eliminates need to turn computer on and off. (Cartridges not included.)
**ITEM #BAAB** **$39.95**

## CARTRIDGE/ CONTACT CLEANERS

Maintain your computer and game cartridges with these flexible pre-saturated wands which remove residual contaminents from the contacts. Package of 6.
**ITEM #QAAD** **$7.95**

(1) Trademark of SGL Waber.

Choose from the entire range of entertainment: from arcade action and adventure epics . . . through strategy, sports and simulation . . . to the fun of voice commands.

In addition to new programs not offered in the Spring Catalog, old favorites make for a prize selection of exciting, amusing, a-maze-ing programs. You'll find items for every age and number of players . . . for the family to enjoy together. Or accept the ultimate challenge: just you vs. the computer.

TI's Speech Synthesizer (page 18) adds immeasurable excitement to many programs. And Joysticks (featured below) are recommended for most titles. Check the individual program recommendations to be sure you experience the ultimate sensations in home entertainment!

## PRO-STICK II JOYSTICK

The arcade-style "ultimate" joystick for the serious game player! Features switchable gateplate, dramatically improving response time for maze-type games by allowing only horizontal or vertical motion at the 4-way setting. 8-way setting offers precise 8-position action. Left/right soft-touch firing buttons are located at end of base, letting either hand or different fingers play for quicker response. Durable, tough construction, with extra-long 6-foot cord. Comes equipped with TI adapter. Full 5-year warranty.
**ITEM #QDAA** **$29.95**

## 2 PRO-STICK II JOYSTICKS WITH TI ADAPTOR

For those games intended for 2 players.
**ITEM #QDAB** **$49.95**

## TI JOYSTICKS

Price-reduced for the Fall and Holiday Seasons! Offered in last catalog at $24.95 — now save $5.00 on TI's own set of 2 wired remote controllers for fast-action games and action-oriented educational packages. Includes 2 joysticks, each with 8 positions for maneuvering objects on screen, plus action button. Lightweight and compact for greater freedom and versatility.
**ITEM #XXAX** **$19.95**

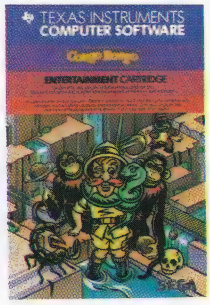
NEW!

## Q*BERT[1]

All the exciting action of the arcade hit! Life's tough for Q*bert. He's got to stay one jump ahead of Coily, the slithering snake — and all the other yucky creatures that insist on popping up on the screen. So spring into action and help Q*bert bounce from step to step on the colorful, 3-D pyramids. Life will turn tough for you, too! For 1 or 2 players. (Joysticks required.)

**CARTRIDGE #GAAZ** **$19.95**

## CONGO BONGO[2]




Your heart thumps in time to the ominous jungle drums . . . as you survive attacks by menacing monkeys, loco coconuts, and killer snakes. You're on safari to find the king of the jungle — if you live! Increases in challenge levels as your skills improve. (Joysticks recommended.)
**CARTRIDGE #ACDC** **$15.95**

## MUNCH MOBILE[3]

More double dexterity. Munch Mobile is not for Sunday drivers. This car has arms which you use to grab at goodies along the highway . . . if you can. But watch the fuel, or your trip will turn into — gulp! — a few surprises. (Joysticks recommended.)
**CARTRIDGE #ACCU** **$11.95**

## TREASURE ISLAND[4]

The whole island is sinking — with its matchless, precious treasure! What to do? Avoid attacking apes, all the while avoiding and deflecting dangerous falling rocks. Save the treasure! Increase the difficulty as your skills improve. (Joysticks recommended.)
**CARTRIDGE #ACCW** **$11.95**

## INDOOR SOCCER

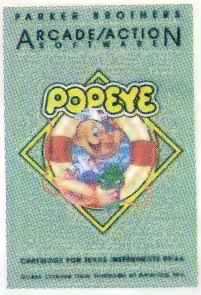
Computerized five-on-a-side version. Control all the players . . . decide when to pass, shoot, intercept, save, tackle, and use other skillful tactics. (Joysticks recommended.)
**CARTRIDGE #ACAB** **$8.95**

## BLACKJACK AND POKER[6]

Computer simulations of the most popular card games include betting with a bankroll you wish you really had! Up to 4 players at a time realistically learn Blackjack odds . . . and the perils of drawing to an inside straight. (Joysticks recommended.)
**CARTRIDGE #ACCF** **$15.95**

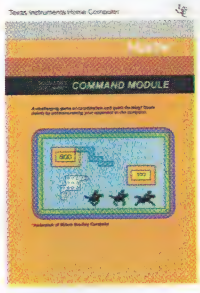
NEW!

## POPEYE®[5]




Just like the hot arcade hit! You're Popeye — and you've got to race through crazy mazes to catch poor Olive Oyl's hearts, notes and cries for HELP! before they sink. Trying to stop you: nasty Brutus and the hideous, bottle-pelting Sea Hag. But when you fire, you get only one swing of your fist. It's enough to drive you to spinach, even if you hate the green stuff! Automatically increases difficulty as you complete rounds. For 1 or 2 players. (Joysticks required.)
**CARTRIDGE #GAAY** **$19.95**

## HUSTLE[6]




This speedy challenge requires fast, fast, fast reflexes and hand-eye coordination. Direct a snake-like object to hit targets. But you've got to avoid not only your opponent, but the edge of the screen — and even yourself! (Joysticks recommended.)
**CARTRIDGE #ACCG** **$8.95**

## YAHTZEE[6]

An exciting dice game that devilishly combines strategy with chance for hours of fun and frustration. Players build points by rolling certain number combinations.
**CARTRIDGE #ACCK** **$8.95**

(1) Trademark of D. Gottlieb.
(2) Trademark of SEGA Enterprises, Inc.
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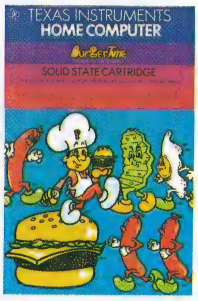
(6) Trademark of Milton Bradley Co.

## BURGERTIME[2]




You're Peter Pepper, chef in a kitchen whose action gives new meaning to *fast* food! Rush to make your burgers, while under attack from horrendous hot dogs, petrifying pickles, and eggs that are scrambling to get *you*! Then go on to the next challenge — 6 different mazes in all. (Joysticks recommended.)

**CARTRIDGE #ACDE** **$15.95**

## RETURN TO PIRATE'S ISLE

You're on a fantasy island — a world teeming with monstrous evils. But you've got to stay, because 13 treasures are hidden here and you must unearth them and escape! Only logic and ingenuity can help you defend yourself. (Disk or Cassette System recommended.)

**CARTRIDGE #ACCX** **$11.95**

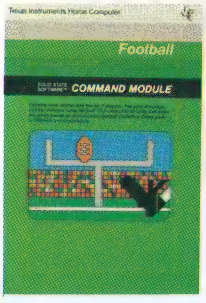
NEW!

## MINER 2049er[1]

One of the most exciting maze games ever — nominated for Video Game of the Year by *Electronics Games Magazine*! Navigate through a thrilling total of 8 different screens — as you help heroic Bounty Bob through the labyrinths of an abandoned uranium mine. It's the year 2049, and there's plenty of treasure as you stake your claims to the 8 mine stations. But a different dastardly death lurks in every one of 'em—monster mutants, concealed trapdoors, armed aliens, deadly radiation, ghastly pulverizers, TNT cannon, and more. All the while, the "Miner Timer" clicks away on screen. Miss one maze in time — and Bob dies! (Joysticks required.)

**CARTRIDGE #GAAX** **$19.95**

## FOOTBALL




Be a pro player! Real-life computer simulation of the game, based on actual pro statistics. Every game is different . . . pick the plays, call the defense, snap the ball! 1-2 players can really learn the game with inside expertise!

**CARTRIDGE #ACAA** **$11.95**

## BUCK ROGERS[3]: PLANET OF ZOOM

In colorful 3-D, you battle to escape an alien planet. Triumph over successive dangers: fly through Electron Posts . . . dodge ship-crushing Space Hoppers . . . destroy the Mother Ship . . . all before your ship runs out of fuel or explodes! (Speech Synthesizer and Joysticks recommended.)

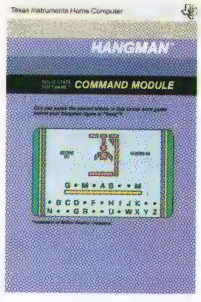
**CARTRIDGE #ACDB** **$15.95**

## M*A*S*H[4]

The beloved TV show becomes one of TI's most popular games. As Hawkeye, you airlift wounded soldiers from the battlefield to the 4077. If you survive firing tanks and your opponent, you've still got only 30 seconds in the Operating Room to remove deadly shrapnel. Allows simultaneous play for 2 players or you vs. the computer. (Speech Synthesizer and Joysticks recommended.)

**CARTRIDGE #ACCV** **$11.95**

## HANGMAN[8]

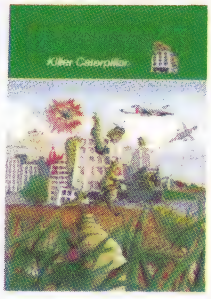



Players try to figure out the mystery word. Each wrong guess brings you one step closer to the gallows. Use pre-programmed words or create your own.

**CARTRIDGE #ACCJ** **$8.95**

NEW!

## KILLER CATERPILLAR




First listing in catalog! In your future time, radioactivity has changed common insects into 20-foot, 2-ton man-eaters. Your job: exterminate these catastrophic caterpillars, speedy scorpions, semi-intelligent spiders — before they destroy the human race and take over the earth. You also fight flowers tall as trees, impeding rubble, falling girders. Miss any target with your special artillery gun — and everything gets worse! (Requires Joysticks.)

**CARTRIDGE #GBAA** **$24.95**

NEW!

## ESPIAL[6]

You're in outer space, trying to penetrate the inner defenses of a killer ship attacking your planet. Your near-suicide mission: pilot your fighter close enough to destroy the gigantic attacker. But its defense squadrons and atomic cannons are after you, while your own cursor-scope missiles require maneuvering into difficult positions before firing. Tough — but a whole planet's survival depends on you only! (Joysticks required.)

**CARTRIDGE #GAAW** **$19.95**

## STAR TREK[7]

Beam aboard the mighty starship *USS Enterprise* — and be its brave captain. You battle swiftly against successive waves of dastardly Klingons, deadly anti-matter saucers — and the berserk probe Nomad, would-be destroyer of all human life! Official arcade version. (Speech Synthesizer and Joysticks recommended.)

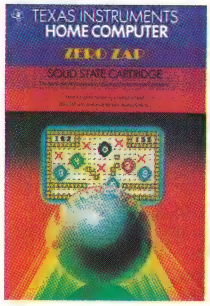
**CARTRIDGE #ACDA** **$15.95**

## OTHELLO[5]

One of the greatest strategy games . . . even more fun computerized! To win: get as many disks of your color as possible on the board. But you've got to outflank your opponent by capturing a horizontal, vertical or diagonal row of his disks between yours . . . while he gets an avenging counter-move each time. Easily learned . . . deceptively simple. 2 players or 1 vs. the computer.

**CARTRIDGE #ACCR** **$11.95**

## ZEROZAP[8]




Fast computerized pinball game, with electrifying light and stimulating sound effects. You can change the playing field — creating your own!

**CARTRIDGE #ACCH** **$8.95**

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(2) Trademark of Data East USA, Inc.
(3) Trademark of the Dille Family Trust.
(4) Trademark of Twentieth Century-Fox Film Corp.
(5) Trademark of Gabriel Industries, a division of CBS, Inc.
(6) Trademark of Orca Corp.
(7) Trademark of Paramount Pictures Corporation.
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## SKILL 'N THRILL COMBO

**2-in-1 special package for just $19.95. Save $39.95 on these 2 popular cartridge games for limited time only!**

**CARTRIDGE SET**
**#BCCE $19.95**

**MICROSURGEON**[1]
Advance from medical student to intern to brilliant surgeon in this fascinating fantasy: an operating room where you work against time to save critical patients. Choose from 1,000 patients and a variety of diagnoses. (Speech Synthesizer and Joysticks recommended.)

**SUPER DEMON ATTACK**[1]
Tentacled demons out of nightmares are blasting the moon. You destroy their attack waves by maneuvering and firing your laser cannon. Then dare to infiltrate their base! Two different battlefields, plus continuous play as you achieve higher levels of skill. A 1-player game. (Joysticks recommended.)

(1) Trademark of Imagic, Inc.

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## DISK AND CASSETTE SOFTWARE

First TRITON offering of 10 entertainment titles on disk and/or cassette. Superbly produced with enhanced quality. You've got to try them to believe it! Disk or Cassette System required (pages 3 and 4). *Extended BASIC* cartridge (page 6) or *Editor/Assembler* cartridge (page 6) required or recommended for many titles.

### 3-D MAZE
Rated★★★★—"The finest maze program we have seen . . . "— *Users-Group Newsletter.* Thousands of mazes challenge your deductive reasoning skills. Some are easy, others near-impossible. Some you create yourself. Includes hallways, dead ends, loops, twisted directions, hidden exits . . . all in 3-D. (Requires *Extended BASIC* cartridge.)
**DISK #BHAA SPECIAL PRICE $11.95**
**CASSETTE #BJAA SPECIAL PRICE $9.95**

### BOMB SQUAD
RATED★★★★—*Users-Group Newsletter.* For high-intensity excitement, a frequent "best game" choice. As time ticks away, you test live bomb circuits and use logic to deduce which wires to cut. With only seconds to decide, you must figure out the answer in time. Over 20 levels of difficulty challenge even expert players. (Requires *Extended BASIC* cartridge.)
**DISK #BHAB $16.95**
**CASSETTE #BJAB $14.95**

### WIZARD'S DOMINION
A compelling 3-D adventure that gives you magical powers. In the dead Wizard's Kingdom, only the bravest dare challenge evil apprentices, cruel princes, and legendary ogres released from restraining spells. You start with only your limited money and magic. Explore hundreds of crystal caverns, battle enemies, and finally find the wizard's chamber — if you can. (Requires *Extended BASIC* cartridge.)
**DISK #BHAC $21.95**
**CASSETTE #BJAC $19.95**

### ANGLER DANGLER
The lake is jumping with fish. You're a champion angler, racing against time to bring home the winning catch. You've got to hook your fish and move it carefully through increasingly treacherous obstacles — including snapping your line, hitting an obstacle, running out of time. A 1-player game of intriguing skill and chance. (Requires *Editor/Assembler* cartridge. Joysticks recommended.)
**DISK #AHAT $19.95**

### MANCALA
An ancient strategy game that has fascinated players for hundreds of years — now even more compelling in its fast-paced computer adaptation. You move stones around a playing field, getting as many as possible on your side. Easy-to-learn concept develops surprisingly complex strategy. Choose any of 6 starting positions, practice random setups, play against opponent or computer. Five challenging levels of skills. For 1 or 2 players. (Requires *Editor/Assembler* cartridge. Joysticks recommeded.)
**DISK #AHAU $19.95**

### FANTASY
Tom, a heroic adventurer, is on a dedicated quest to rescue his Lady, held prisoner on a pirate ship in the midst of firing cannon. Move Tom either on foot or in his balloon — but he must defeat all the buccaneers. Before he wins his Lady, further game levels pit Tom against Raden, the evil red bird, and the Primitive Man. For 1 or 2 players. (Requires *Editor/Assembler* cartridge. Joysticks recommended.)
**DISK #AHAV $19.95**

### BACKGAMMON
The world's second most popular game, after chess — even more classic and compelling in its computer format. Play this all-time favorite against either the computer or an opponent. Computer plays quickly and with remarkable strategy — a great way to improve your own skill. If you liked Backgammon before, you'll love this addictive version. For 1 or 2 players. (Requires *Extended BASIC* cartridge.)
**CASSETTE #BJAD $14.95**

### WINGING IT
An exciting, realistic flight simulator. Fly your own private plane, a '32 Manasco Arrow monoplane. Gun it down the runway as airspeed increases. Pull back the stick, watch the horizon marker drop and altimeter rise. You're flying! Screen changes perspective as you nose down, roll, maneuver . . . while 8 cockpit instruments help you pilot correctly. After you've achieved mastery, 3 different games test your skill. With superb graphics.
**CASSETTE #BJAE $14.95**

### TOWER
You're a civilian Air Traffic Controller in a realistic simulation: Washington's National Airport on a dark, stormy night. Your screen scans the heavily populated area and crowded flight paths. Suddenly your radio crackles, your radar blips — and you're on critically important duty. In total, you direct difficult take-offs and landings of 5 different planes . . . control all flights within 100 miles . . . fight tight traffic and bad weather. Hundreds of lives in the air and below depend on your quick-thinking success. (Requires *Extended BASIC* cartridge.)
**CASSETTE #BJAF $17.95**

### TI-TREK
You're captain of an interstellar warship, patrolling your home galaxy. Your mission: clear invading enemy ships from the 40 quadrants in your sector command. In a fast series of space battles, you have to fire phasers or torpedoes while maneuvering your ship — or even warping to another part of the galaxy as part of your strategy. (To utilize speech capability, requires Speech Synthesizer and *Speech Editor* cartridge.)
**DISK #AHAS $9.95**

For your convenience in placing an order or asking a question
**CALL TOLL-FREE**
**(800) 227-6900**
Monday-Friday 6AM-6PM
Saturday 9AM-4PM Pacific time.

## ADVENTURE INTERNATIONAL SERIES

Experience many different adventures in this series offered for the first time by TRITON. Each disk or cassette-based game requires the *Adventure* cartridge which comes with the first game in the series, *Pirate's Adventure.* Whether you buy one or all, your reasoning power will be challenged for hours — or even weeks — on end.

### ADVENTURE Cartridge and PIRATE'S ADVENTURE

The computer is waiting, asking WHAT SHALL I DO? Discover all your powers of logical reasoning called into play, as you explore a mysterious island teeming with peril and treasure.

**CARTRIDGE AND DISK #AKHA $15.95**
**CARTRIDGE AND CASSETTE #AKJA $15.95**

### ADVENTURELAND

You find yourself in the forest of an enchanted world. By exploring this world, you can locate 13 treasures, as well as the special place for storing them to score points. However, be careful not to wake the sleeping dragon!

**DISK #AKHB $9.95**
**CASSETTE #AKJB $9.95**

### SECRET MISSION

Your impossible mission starts with a tape recorder in a briefing room. Can you find the mysterious person who just ran out of the room, as you try to save the world's first nuclear reactor from destruction?

**DISK #AKHC $9.95**
**CASSETTE #AKJC $9.95**

### VOODOO CASTLE

You're in a creepy chapel looking at a closed coffin. By exploring the castle, you try to find the information necessary to free Count Cristo from the fiendish curse placed on him by his enemies.

**DISK #AKHD $9.95**
**CASSETTE #AKJD $9.95**

### THE COUNT

You wake from a nap to discover yourself in a strange bed, holding a tent stake. Now it's up to you to discover who you are. What are you doing in Transylvania? And why did the postman deliver a bottle of blood?

**DISK #AKHE $9.95**
**CASSETTE #AKJE $9.95**

### STRANGE ODYSSEY

Your Strange Odyssey begins as you realize that you are stranded on a small planetoid and must repair your ship before you can go home. As you search the planet for the necessary parts, you find the ruins of an ancient civilization. Try to discover the civilization's secrets, collecting treasures as you go.

**DISK #AKHF $9.95**
**CASSETTE #AKJF $9.95**

### MYSTERY FUN HOUSE

Before exploring the Mystery Fun House, you must figure out how to get inside. Once there, you'll shudder at all the typical, grisly Fun House sights, concealing a valuable prize.

**DISK #AKHG $9.95**
**CASSETTE #AKJG $9.95**

### PYRAMID OF DOOM

Your adventure starts in a desert near a pool of liquid, with a pole sticking out of the sand. As you investigate further, you find a pyramid only recently uncovered by the shifting sands. Find its entrance, collect the treasures, and then try to escape!

**DISK #AKHJ $9.95**
**CASSETTE #AKJJ $9.95**

### GHOST TOWN

All ghost towns are mysterious, but this one holds a particular fascination — it contains both treasures and real ghosts. Explore all of the old buildings and the entire area thoroughly to see how many treasures you can locate — if you dare.

**DISK #AKHK $9.95**
**CASSETTE #AKJK $9.95**

### SAVAGE ISLAND I AND II

You begin this two-part series on the edge of an impenetrable jungle. As you explore the island, you may meet some very unusual creatures. Upon the successful completion of Part I, you receive the password that enables you to begin Part II. If you complete the second part of the series, you become the world's greatest hero. However, if you fail, you go to a quick, horrible death.

**DISK #AKHL $9.95**
**CASSETTE #AKJL $9.95**

### THE GOLDEN VOYAGE

Before embarking, you must locate the royal palace in the Persian city. In the palace, you meet an aging king who only has three days to live, unless you can restore his youth. Starting with only a bag of gold, you eventually set sail for the four corners of the globe — on a glorious quest for the mythical fountain of youth.

**DISK #AKHM $9.95**
**CASSETTE #AKJM $9.95**

## COMBO PACKS

The printed word *and* prerecorded programs on cassette in one neat package. Cassette System required (page 4).

### ENTERTAINMENT GAMES IN TI BASIC AND EXTENDED BASIC

An astonishing bargain! Gives you 7 arcade-type games to play at just the cost of one book plus cassette. The games included are carefully selected to provide total variety in action, adventure, strategy. *(Extended BASIC* cartridge recommended to utilize program completely.)

**ITEM #UAAB $15.95**

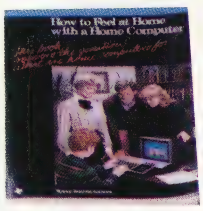
### TI-99/4A TRIVIA DATA BASE

A fun way to learn how to design and execute your own data base programs from scratch for business and personal use. Teaches the fundamentals of screen and system design. Discusses user-friendly data entry, error checking and program continuity. Demonstrates sorting techniques so you can design your own multiple choice or trivia-type games. Provides tips on making programs run faster and more efficiently.

**ITEM #UAAJ $19.95**

## 3 INDISPENSABLE BOOKS

to help you keep up with your expanding TI-99/4A




### HOW TO FEEL AT HOME WITH A HOME COMPUTER

Home computer owners sometimes fall into a rut — using their computers for the same old tasks. It's easy to forget that many more uses await the push of a key. Here's a useful review of everything your TI-99/4A can do. A useful, practical yet fascinating volume that will benefit the whole family. Glossary and index, paperbound format, 264 pages.

**BOOK #AGAA $12.95**

### THE BEST OF 99'er

Every area of home computer interest is covered in this compilation of the best articles ever published in *99'er Magazine.* A total of 82 articles cover such topics as: starting out in programming . . . BASIC, Extended BASIC, LOGO and Assembly languages . . . assessing computer teaching . . . popular games . . . how to use home and business management programs. A comprehensive resource for both beginners and sophisticates, this belongs in every TI-99/4A home library. With helpful step-by-step diagrams, programs, color illustrations. Appendix and index, large paperbound format, 358 pages.

**BOOK #YGAA $19.95**

### SAMS TI-99/4A USER'S GUIDE

Most first-time computer owners experience common problems. Here's invaluable help in answering the most frequent questions that arise, giving you precise solutions to quandries many others have experienced. You may even find answers to questions you haven't yet thought of asking. Introduces you to the many options available for improving and expanding your system. Shows you how to use your TI-99/4A to generate tones, sound effects, music and speech. Provides clear information on BASIC, Extended BASIC, LOGO II, and 9900 Assembly languages — and much more.

**BOOK #UAAG $11.95**

It isn't hard to understand why many children actually *prefer* computer teaching to more conventional education.

The computer is an infinitely patient, non-critical, personal teacher. It never gets tired of repeating . . . never pushes at a faster pace than the child can absorb. Yet it is never boring. It recognizes the instant a skill is mastered and immediately proceeds to stimulate with the next lesson or level of mastery.

No student is "bad" or "bright" at every subject. Children who need help in one particular subject can repeat, review, retest . . . without embarrassment, in total privacy. And gifted children can set their own fast pace. They can master more subjects than their school curriculum allows . . . learn at higher levels than their current grades . . . avoid boredom.

The computer always turns learning into fun. Built into the programs here are the same techniques that make games so exciting. And from tots to teen-agers, students unconsciously absorb the computer mastery that will give them a lasting advantage as they live out their lives in the 21st century. They will be totally at home in the Computer Age.

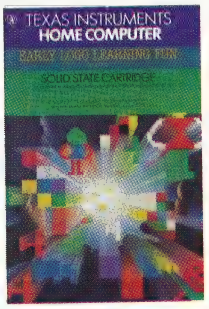
Computer tutoring benefits parents, too. When parents are too busy, the TI-99/4A is always available — at any hour, on weekends, and during vacations.

On these pages, a selection of educational programs for cartridge, disk and cassette-based systems — for every age and every area of learning. To get the most from the software you select, note whether the following additional equipment is required or highly recommended: 32K Memory Expansion (pages 3 and 4), Disk and Cassette Systems (pages 3 and 4), RS232 Interface (pages 3, 4, and 5), and Printers (page 10).

For some programs, Joysticks (page 14) help to engage the child's skills most fully. For other programs, the TI Speech Synthesizer (below) multiplies the computer's user-friendliness . . . adds a warm human element as it coaxes the child to do his or her best.

## INTRODUCTION TO THE COMPUTER

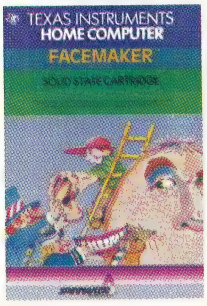
### EARLY LOGO LEARNING FUN




An introduction to the computer for very young children. Uses the special child-oriented computer language, LOGO, in a stellar selection of the very best of LOGO procedures. A Spinnaker program. For Pre-Schoolers.

**CARTRIDGE #AAFH** **$11.95**

### FACEMAKER[1]




3 fun activities familiarize the child with computer capabilities: Build A Face, Program A Face, and Play Game, recalling facial-movement sequences to improve memory skills. The child learns the keyboard, use of special keys, and simple programming. Increases the challenge as proficiency develops. A Spinnaker program. Ages 4-12.

**CARTRIDGE #ECAA** **$11.95**

(1) Trademark of Spinnaker Software Corporation.

## "SPELL CAT" "VERY GOOD" "GOOD SHOT" "LEARN"

### TI SPEECH SYNTHESIZER

A marvel of solid state technology, this popular peripheral reproduces human speech electronically, accurately and realistically — with a variety of inflections and appropriate pitch. Ideal for children too young to read the screen . . . while older students benefit from voice interaction. Plugs directly into TI-99/4A console without external cables. When used with software designed for speech, gives voice instructions, asks and answers questions. With *Speech Editor* cartridge (not offered in this catalog) or *Extended BASIC* cartridge, allows you to add speech to your own programs drawn from a vocabulary of 370 words. With *Terminal Emulator II* cartridge, provides virtually unlimited text-to-speech capability.

**ITEM #XXBJ** **$49.95**

### TI LOGO II

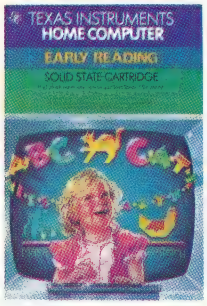
Developed in conjunction with Artificial Intelligence Laboratory, MIT (Mass. Institute of Technology) LOGO, a computer language suited to children, not only develops computer awareness. It also enriches the child's math, logic, music and communications skills — in fact, all areas of general learning. A Spinnaker program. For ages 10 and up. (Requires 32K Memory Expansion Unit. Disk or Cassette System, Printer and RS232 Interface optional.)

**CARTRIDGE #AEBE** **$99.95**

+ $3.00 shipping charge

## READING

### EARLY READING

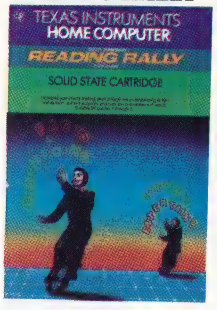



Creates in beginners a lifelong love of reading. Engaging color graphics and conversation with the computer introduce and reinforce important reading skills. A great learning experience, and a source of fun. A Scott, Foresman program. Ages 3-7. (Speech Synthesizer required.)
**CARTRIDGE #AAEA**
**$11.95**

### READING ON

Presents the skills necessary to understand maps, graphs and schedules. Features a 4-part program, again with 3 original stories, "Try It Out" drills, and a fourth part incorporating all skills into a final story. A Scott, Foresman program. Ages 8-9.
**CARTRIDGE #AAEC**
**$11.95**

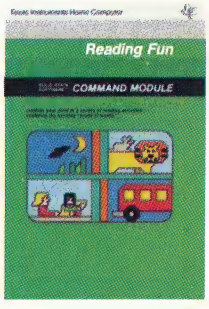
### READING RALLY




The same by-now-beloved format continues with more sophisticated topics. Introduces "Fact and Opinion," "Author's Purpose," and "Bias and Connotation of Words," in 4 stories and drills. A Scott, Foresman program. Ages 10-11.
**CARTRIDGE #AAEE**
**$11.95**

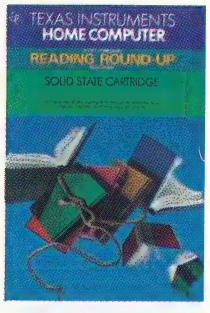
### READING FUN

Satisfies children's curiosity about the world as they practice basic skills. Features 3 stories: "Problems in Stories," "Why Things Happen," and "How People Feel," each accompanied by "Try It Out" drills. A fourth story incorporates all the skills acquired. A Scott, Foresman program. Ages 7-8. (Speech Synthesizer recommended.)
**CARTRIDGE #AAEB**
**$11.95**



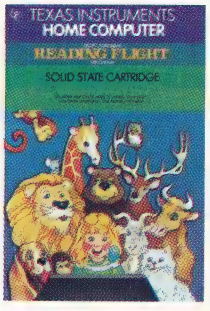

### READING ROUNDUP

Repeats 4-story format for learning ease and the security of recognition. The new reading skills taught are "Figures of Speech," "Word Meaning," and "Idioms." A Scott, Foresman program. Ages 9-10.
**CARTRIDGE #AAED**
**$11.95**




### READING FLIGHT

The final program in the series now presents stories for the purpose of teaching how to classify information, how to summarize information, and the concepts of outlining information. Stories and drills inculcate lasting acquisition of these skills, which have mystified many students. A Scott, Foresman program. Ages 11-12.
**CARTRIDGE #AAEF**
**$11.95**



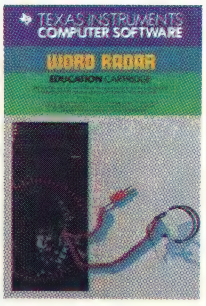

## ENGLISH AND LANGUAGE ARTS

### STORY MACHINE[1]

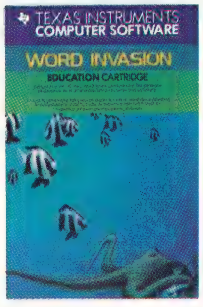
Your child uses the computer to develop writing and creative skills. Animation and music help your child create stories. Also develops computer skills by letting the child repeat the story, rewrite its ending, and more! A Spinnaker program. Ages 5-9.
**CARTRIDGE #ECAB**
**$11.95**

### WORD RADAR

A fast, colorful, exciting arcade-type game. You're a control tower operator scanning for words in 4 quadrants. You score by using a radar beam to match a quadrant word with one of the words at the bottom of the screen. Builds Visual Memory, Discrimination and Concentration skills. A DLM program. Ages 9-12. (Joysticks recommended.)
**CARTRIDGE #AAFM**
**$8.95**




### WORD INVASION




Fast action and colorful graphics teach the 6 major parts of speech in an arcade-game format. A friendly alien octopus must protect her underwater territory from a screen full of invading words. Her weapon: a magic ring that moves from tentacle to tentacle, firing at words. Builds Grammar skills. A DLM program. Ages 9-12. (Joysticks recommended.)
**CARTRIDGE #AAFJ**
**$8.95**

(1) Trademark of Spinnaker Software Corporation.

## SPELLING

The highly acclaimed series of 36 lessons, each with 3 games, covering 4 grades. Each lesson introduces 20 words, with every sixth lesson a review. The game "Spelling Bee" is a drill with diminishing clues. "That Did It" develops proficiency in spelling patterns, "Space Race" tests proficiency through a game format. Student's enjoyment is enhanced by freedom to select any lesson or game, for a total of 108 activities. A Scholastic program. Ages 8-12. (Speech Synthesizer required.)

**CARTRIDGES** **EACH $11.95**
**#AADA Ages 8-9** **#AADC Ages 10-11**
**#AADB Ages 9-10** **#AADD Ages 11-12**

### CUSTOMER SATISFACTION GUARANTEE

We guarantee our products to be free from defects and operate properly. If any item is defective, just return it to us within 30 days of receipt for a prompt replacement. Only returns in new condition, with the original packaging materials will be accepted.

### PRODUCT WARRANTY

All items in this catalog have full manufacturers' warranties. Should you ever require warranty service, assistance or information about an item, contact the manufacturer or Triton, P.O. Box 8123, San Francisco, California 94128; or call toll-free (800) 227-6900.

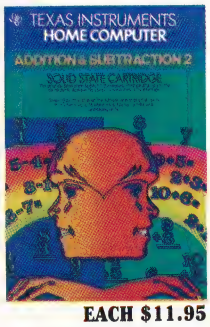
## MATH

### MATH SERIES

Each of these five famous programs provides painless drills in the basics. Children pace themselves, proceeding to more difficult levels only when ready . . . all the while experiencing color graphics and "reward" sound effects that keep them motivated. A Milliken series. Ages 5-12.

**CARTRIDGES** **EACH $11.95**
**#AAAA ADDITION**
**#AAAB SUBTRACTION**
**#AAAC MULTIPLICATION**
**#AAAD DIVISION**
**#AAAE INTEGERS**

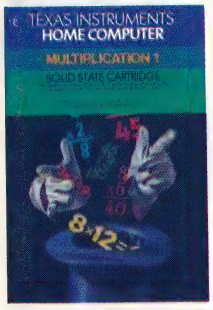
### ADDITION/SUBTRACTION 1 AND 2




First cartridge teaches basic skills, with drills for reinforcement. Second cartridge moves on to somewhat more difficult problems and technques. Speech component significantly increases the fun element. Scott, Foresman programs. (Speech Synthesizer recommended.)

**CARTRIDGES** **EACH $11.95**
**#AAAL Ages 6-7**
**#AAAM Ages 6-8**

### MULTIPLICATION 1

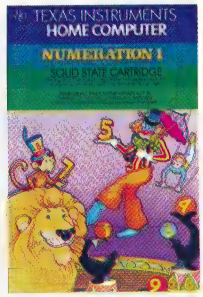



Another tutorial tool that teaches the basics. The step-by-step teaching process insures fun while learning. A Scott, Foresman program. Ages 8-10. (Speech Synthesizer recommended.)
**CARTRIDGE #AAAP** **$11.95**

### DIVISION 1

Animation, color and graphics teach the meaning of division and its concepts. With enrichment material for earlier grades and remedial for later ones, plus reproducible record forms and worksheets. A Scott, Foresman program. Ages 8-11. (Speech Synthesizer recommended.)
**CARTRIDGE #AAAQ** **$11.95**

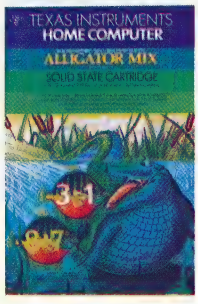
### NUMERATION I and II




Introduces basic number concepts . . . including grouping, greater than, less than, and place value. *Numeration I* provides an invaluable foundation for lifelong understanding of numbers. *Numeration II* continues learning about the basic math facts introduced earlier. Scott, Foresman programs.

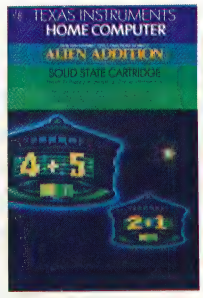
**CARTRIDGES** **EACH $11.95**
**#AAAR Ages 6-9**
**#AAAS Ages 10-12**

### ALLIGATOR MIX



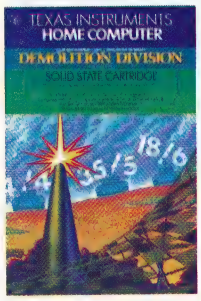

Alligators rise from a swamp to be fed. But they eat only the correct answers to addition or subtraction problems! You must feed them successfully. Builds discrimination skills in Addition and Subtraction. A DLM program. Ages 8-10. (Joysticks recommended.)
**CARTRIDGE #AAAW** **$8.95**

### ALIEN ADDITION



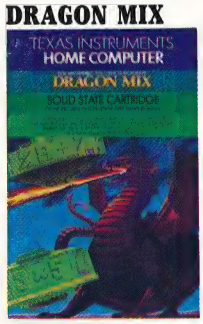

Waves of alien invaders can only be stopped by a mobile laser cannon firing correct answers to addition problems. Your speed and ability to add are your only defense! Builds Addition skills. A DLM program. Ages 8-10. (Joysticks recommended.)
**CARTRIDGE #AAAX** **$8.95**

### DEMOLITION DIVISION




Four tanks advance menacingly toward your four cannons. Your only ammunition: the answer to each tank's division problem. You must fire rapidly with correct calculations to stay ahead of the enemy. Builds Division skills. A DLM program. Ages 10-12. (Joysticks recommended.)
**CARTRIDGE #AAAY** **$8.95**

### DRAGON MIX

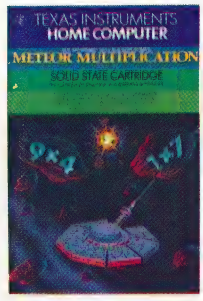



The fire-breathing dragon stands guard, but enemies are invading the city. You control the dragon's fire. Only rapid-fire correct solutions to multiplication and division problems can save the city. Builds discrimination skills in Multiplication and Division. A DLM program. Ages 10-12. (Joysticks recommended.)
**CARTRIDGE #AAAZ** **$8.95**

### MINUS MISSION

A robot fights valiantly against creeping blobs of slime. You can help him — but only by providing the correct answer to the subtraction problem posed by each blob. Hits and Misses recorded for scoring. Builds Subtraction skills. A DLM program. Ages 8-10. (Joysticks recommended.)
**CARTRIDGE #AABA** **$8.95**

### METEOR MULTIPLICATION




A violent meteor shower threatens a star station. The only defense: firing a cannon loaded with the correct answer at each multiplication-problem meteor. Rapid fire is essential for victory. Hits and Misses recorded for scoring. Builds Multiplication skills. A DLM program. Ages 10-12. (Joysticks recommended.)
**CARTRIDGE #AABB** **$8.95**

### COMPUTER MATH GAMES

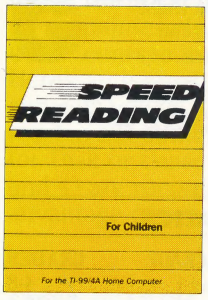
Two completely different programs. The first presents 5 games for ages 6-14: timed practice with addition, subtraction, multiplication and division, using whole numbers, decimals or integers. The second comprises 4 games for ages 7-14: practice with inequalities involving whole numbers, fractions, decimals, integers. Also addition, subtraction, multiplication or division using whole numbers, decimals, or integers. Addison-Wesley programs.

**CARTRIDGES** **EACH $11.95**
**#AAAT Ages 6-14**
**#AAAU Ages 7-14** OUT

## MULTI-CURRICULUM

### SPEED READING FOR CHILDREN

NEW!

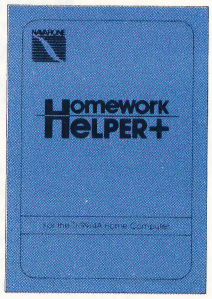



A comprehensive course created especially for children which results in lifetime acquisition of a skill that is invaluable throughout schooling and in later careers. On completion, student should greatly increase reading speed and level of comprehension. Provides drills and practice in absorbing more print per eye-stop to maintain improvement. Progress tests and scores add to satisfaction and confidence. Ages 8-14. Complete workbook included.

**CARTRIDGE #BABA** **$49.95**

### HOMEWORK HELPER +

NEW!

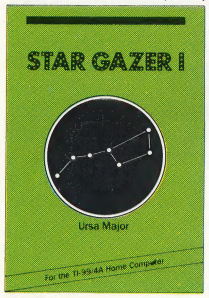



An early introduction to word processing. Lightens the chore of homework and turns it into fun while teaching data base techniques. A simple-to-use program for organizing class assignments, it contains a word processor plus formats for book reports, papers and a typewriter mode. A built-in dictionary checks spelling of over 20,000 words. For Age 8 and older. (Requires 32K Memory Expansion, Disk Controller and at least 1 Disk Drive, and Printer and RS232 Interface.)

**CARTRIDGE #BAAC** **$49.95**

## ASTRONOMY

### STARGAZER I, II, AND III




NEW!

A wonderfully comprehensive introduction to a fascinating, timely subject. This easy-to-use, proceed-at-your-own-choice series acquaints children with basic astronomy and constellations, with each cartridge in the series presenting 10 different constellations. The star formations are visually displayed, named and described. Five different activities add fun to the learning process, and a built-in score records progress and provides added motivation. For ages 7-14. (Joysticks recommended.)

STARGAZER I — Ursa Major (The Big Dipper), Ursa Minor (The Little Dipper), Leo (The Lion), Cancer (The Crab), Gemini (The Twins), Hercules (A Greek Hero), Libra (The Scales), Virgo (The Virgin), Capricornus (The Goat), Sagittarius (The Archer).

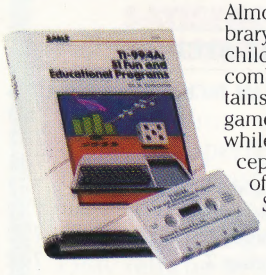
STARGAZER II — Aries (The Ram), Taurus (The Bull), Aquarius (The Water Bearer), Corvus (The Crow), Bootes (The Huntsman), Pisces (The Fish), Cassiopeia (The Lady in Her Chair), Scorpius (The Scorpion), Orion (The Great Hunter), Cephus (Father of Andromeda).

STARGAZER III — Auriga (The Charioteer), Canis Major (The Great Dog), Lyra (The Harp), Cygnus (The Swan), Pegasus (The Winged Horse), Andromeda (Daughter of Cephus), Triangulum (The Triangle), Perseus (Son of Zeus), Telescopium (The Telescope), Cetus (The Whale).

**CARTRIDGES** **EACH $19.95**
**#BBBA STARGAZER I**
**#BBBB STARGAZER II**
**#BBBC STARGAZER III**

## COMBO PACK

### TI-99/4A: 51 FUN & EDUCATIONAL PROGRAMS




Almost a complete library in itself for children, at one low combined price! Entertains with puzzles, games and graphics while tutoring in an exceptionally wide range of subjects, such as Spelling Test, State Capitols, Planets. Uses graphics for picture-drawing for even more intense involvement. (Cassette System recommended.)

**ITEM #UAAA** **$11.95**

## DISK AND CASSETTE SOFTWARE

10 important programs for Disk or Cassette Systems (pages 3 and 4). From pre-school computer skills to high school-level analogies — something for everyone. Check listings for additional software and hardware requirements: *Terminal Emulator II* cartridge (page 5), *Extended BASIC* cartridge (page 6), *Editor/Assembler* cartridge (page 6), Joysticks (page 14), Speech Synthesizer (page 18).

### PRESCHOOL IQ BUILDERS

Develops in very young children the critical skills that should be acquired *before* reaching school age. Presents programs in modes the children consider fun and builds in the opportunities for repetition and familiarity they love. Course is divided into appreciating the concept of *Same and Different,* and recognizing shapes and letters in *Letter Builder.* Includes simplified graphics and scoring, with pleasant reinforcement given to correct responses in the form of music. For Ages 3-6; children will indicate their readiness when presented with the program.

**CASSETTE #BJAG** **$19.95**

### MR FROG

RATED ★★★★—*Users-Group Newsletter.* "A quality program that provides the stimulation to learn."—*Int'l. Home Computer Ass'n.* A lovable animal figure stars in three games in one. *Letter Hop* is a letter-recognition game, *Rock Hop* introduces counting, and *Frog Race* rewards computer skills in a game for 1 or 2 players. With excellent graphics and music. For Ages 3-7. (Requires *Extended BASIC* cartridge.)

**DISK #BHAH** **SPECIAL PRICE $11.95**
**CASSETTE #BJAH** **SPECIAL PRICE $9.95**

### BARNYARD FUN

A fascinating, fast-moving game for children to play by themselves, while simultaneously offering parents the rare opportunity to join in. Develops the child's memory, using familiar farm animals hiding behind barns. Easy to play but difficult to master, the game offers hours of unflagging challenge. Ages 4-8.

**DISK #BHAJ** **$16.95**
**CASSETTE #BJAJ** **$14.95**

### COMPUTER TUTOR

A 3-section game that encourages the child's creativity, as it guides him or her to the unconscious acquisition of computer skills. In *Drawing Room,* the child completes computer graphics, with freedom to edit, alter or erase. *Music Room* shows how to compose, edit or alter tunes. *Game Room* has 3 levels of difficulty in which the child undertakes the manipulation of keyboard buttons or joysticks, with rewards for rapidity and dexterity. Ages 7-9. (Requires *Editor/Assembler* cartridge. Joysticks recommended.)

**DISK #AHAW** **$19.95**

### MATH CATCH

Young children learn math with Scooter Computer! When the math problems appear, the child manipulates Scooter Computer to catch the right answer. Nine categories of problems are presented as games. Advances from easy addition and subtraction to advanced, and to multiplication and division, with 2 rates of speed: normal and faster. Ages 7-9 (Requires *Editor/Assembler* cartridge. Joysticks recommended.)

**DISK #AHAX** **$19.95**

### SPEAK & MATH

Offers practice in addition, subtraction, multiplication, division, as well as number relationships and problem-solving. Motivation and enjoyment are highly enhanced by the featured verbal interplay between student and computer. Ages 7-10. (Requires *Terminal Emulator II* cartridge and Speech Synthesizer.)

**DISK #AHAY** **$9.95**
**CASSETTE #AJAY** **$9.95**

### CODE BREAKER

Emphasizes vocabulary skills, spelling, knowledge of grammar and fluency in sentence construction, all needed for good writing. Contains 3 separate programs. 1 sends messages in which the letters in each word are scrambled; 2 and 3 add words out of order, with 3 presenting longer and more difficult words. Ages 10-18.

**CASSETTE #BJAK** **$19.95**

### ANALOGIES

Analogy problems require a keen understanding of word relationships, vocabulary, and logic. Therefore, the skills acquired from this program are especially important to students since analogy questions are frequently used in IQ, SAT and other aptitude tests. Six increasingly complex lessons in the format of "BIG is to LITTLE as X is to X" with multiple-choice answers. For ages 14-18.

**CASSETTE #BJAL** **$19.95**

### SPELL WRITER

Three different programs: the first enables the design of customized spelling lessons, the second consists of enjoyable word games, and the third is a file transfer program to make additional copies of word lists and lessons. Virtually unlimited vocabulary is attainable. Ages 5-9 (Requires *Terminal Emulator II* cartridge and Speech Synthesizer.)

**DISK #AHAZ** **$9.95**

### GHOST SPELL

Highly enjoyable graphics, animation, special effects, sound and vocal interplay highlight this spelling game. The student controls the animated figure of a ghost, which he manipulates to grab correct letters while riding dragons and avoiding witches. Each time a word is successfully completed, the action grows faster and more difficult. Ages 6-9. (Requires *Editor/Assembler* cartridge and Speech Synthesizer.)

**DISK #ALAA** **$19.95**

## PLATO®[1] LEARNING CENTER

Here, in one great sweep of curriculum that covers all the major subjects of elementary, middle and high school, is the system that led the way for all others in computer-based learning — and that still sets the standard for everyone else today!

For over twenty years, PLATO education courses were offered only at large business, university and government offices — organizations with huge computer complexes. Only recently did PLATO become available on disks for home computers, and it quickly assumed its lasting place as a bestselling tutoring "classic."

## UNIQUE NO-WASTE PRECISION MATCHING TO INDIVIDUAL CHILD'S NEEDS

Now your own child can benefit from the PLATO system. In addition to its tutoring quality, a supreme advantage of PLATO is the ability to match your child's needs, interests and level precisely to their PLATO component. No need to purchase courses your child does not want, no crucial motivation lost due to unwanted material that bores, no time lost to weed out what is wanted.

The reason: PLATO's unique orientation by grade *and* subject combined. You and your child easily select exactly what is wanted from the enormous menu on this page: 108 different packages . . . containing over 450 programs in all . . . in 6 different major study disciplines.

## IDEAL FOR BOTH REVIEW AND SKIPPING AHEAD

Now it's supremely easy for your child either to review or advance. If your child needs brushing up in Reading, for example, he or she can review earlier grades to sharpen skills, repeat basics, find the place where comprehension first faltered and make up for the lack. Then the child can go over current material for additional private tutoring, to catch up to the level being covered by his or her class right now.

And gifted students can advance — move ahead in the subjects in which he or she is particularly proficient. Besides advancing in a favorite subject, the child can break new ground on another topic not covered in assigned schoolwork.

## REQUIREMENTS FOR USING TI PLATO COURSEWARE

You need the following:

- TI-99/4A Home Computer
- Disk System (page 3)
- 32K Memory Expansion (page 4)
- PLATO Interpreter Cartridge
  Contains the data base for all PLATO programs — a *must* prerequisite to use the system. Includes *Survey Disks*, a questionnaire for your child to determine strengths and weaknesses in reading, grammar and math. Plus the *Parents' Questionnaire* which helps you assess your child's academic skills.

**CARTRIDGE #AAPA** **$49.95**

- The individual PLATO disks you choose **$49.95 EACH**

## BASIC SKILLS — GRADES 1-8

### MATHEMATICS

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AAPB | Numbers 0-9 | 1-3 |
| AAPC | Numbers 10-1000 | 1-4 |
| AAPD | Addition 1 | 1-3 |
| AAPE | Addition 2 | 1-4 |
| AAPF | Subtraction-Basic Concepts | 1-4 |
| AAPG | Subtraction Skills | 1-4 |
| AAPH | Multiplication-Basic Concepts | 2-6 |
| AAPJ | Multiplication Skills 1 | 2-6 |
| AAPK | Multiplication Skills 2 | 2-6 |
| AAPL | Division-Basic Concepts | 2-6 |
| AAPM | Division Skills 1 | 2-6 |
| AAPP | Division Skills 2 | 3-6 |
| AAPQ | Fractions-Terminology & Concepts | 2-5 |
| AAPR | Addition and Subtraction | 3-7 |
| AAPS | Multiplication & Division | 3-7 |
| AAPT | Decimals-Terminology & Concepts | 3-8 |
| AAPU | Ratio, Proportion & Percents | 3-7 |
| AAPV | Geometry-Basic Concepts | 2-7 |
| AAPW | Measurement | 3-7 |

### READING

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AAPX | Basic Word Building | 2-5 |
| AAPY | More Basic Word Building | 2-5 |
| AAPZ | Complex Word Building | 2-6 |
| AAQA | Prefixes, Suffixes, and Compound Words | 3-7 |
| AAQB | More Prefixes & Suffixes | 3-8 |
| AAQC | Prefixes & Suffixes in Context | 4-8 |
| AAQD | Selecting the Proper Words | 3-8 |
| AAQE | Choosing the Proper Words | 3-8 |
| AAQF | Dealing with Confusing Words | 3-8 |
| AAQG | Word Meanings | 4-8 |
| AAQH | Applying New Words | 4-8 |
| AAQJ | Understanding & Using New Words | 4-8 |
| AAQK | Locating Basic Facts | 4-7 |
| AAQL | More Basic Facts from Reading | 4-7 |
| AAQM | Understanding What You Read | 5-8 |
| AAQP | Remembering What You Read | 5-9 |
| AAQR | Remembering More of What You Read | 5-9 |
| AAQS | Interpreting What You Read | 5-9 |
| AAQT | Understanding Basic Facts | 5-9 |
| AAQU | Understanding More of What You Read | 5-9 |
| AAQV | Describers and Conclusions | 6-9 |
| AAQW | Different Types of Describers and Conclusions | 6-9 |
| AAQX | Understanding the Whole Story | 6-9 |
| AAQY | Fact and Non-Fact | 5-9 |
| AAQZ | Author's Purpose | 5-9 |
| AARA | Evaluating What You Read | 6-9 |
| AARB | Author's Purpose and Your Conclusions | 6-9 |
| AARC | Separating Fact from Opinion | 5-9 |

### GRAMMAR

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AARD | Nouns and Verbs | 3-8 |
| AARE | More About Nouns and Verbs | 3-6 |
| AARF | Pronouns | 3-6 |
| AARG | Making Nouns and Pronouns Agree | 3-7 |
| AARH | Adjectives and Adverbs | 3-7 |
| AARJ | Prepositions, Conjunctions, and Articles | 3-8 |
| AARK | Learning About Sentences | 3-6 |
| AARL | Phrases and Clauses | 4-8 |
| AARM | Subject and Verb Agreement | 4-8 |
| AARP | More about Sentences | 4-8 |
| AARQ | More Than One | 2-5 |
| AARR | Word Confusion | 3-7 |
| AARS | Possessives | 3-7 |
| AART | Capital Letters | 3-5 |
| AARU | Punctuation | 3-9 |
| AARV | Making Letters Look Right | 3-9 |
| AARW | Giving the Employer the Correct Information | 6-9 |

## HIGH SCHOOL SKILLS — GRADES 9-12

### MATHEMATICS

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AARX | Basic Number Ideas 1 | 4-8 |
| AARY | Basic Number Ideas 2 | 4-8 |
| AARZ | Math Sentences in One Variable 1 | 6-9 |
| AASA | Math Sentences in One Variable 2 | 6-11 |
| AASB | Math Sentences in Two Variables | 8-11 |
| AASC | Geometry | 8-11 |
| AASD | Measurement | 6-8 |
| AASE | Special Topics | 6-9 |

### READING

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AASF | Practical Reading 1 | 6-9 |
| AASG | Practical Reading 2 | 6-9 |
| AASH | General Reading 1 | 6-9 |
| AASJ | General Reading 2 | 6-9 |
| AASK | Prose Literature 1 | 7-10 |
| AASL | Prose Literature 2 | 7-10 |
| AASM | Prose Literature 3 | 7-11 |
| AASP | Poetry | 7-10 |
| AASQ | Drama | 7-11 |

### WRITING

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AASR | Spelling | 4-7 |
| AASS | Punctuation | 4-7 |
| AAST | Grammar 1 | 4-7 |
| AASU | Grammar 2 | 4-7 |
| AASV | Grammar 3 | 5-8 |
| AASW | Diction | 5-8 |
| AASX | Sentence Structure | 6-9 |
| AASY | Logic & Organization | 6-9 |

### SCIENCE

| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AASZ | Physics 1 | 7-12 |
| AATA | Physics 2 | 8-12 |
| AATB | Chemistry | 8-12 |
| AATC | Earth Science 1 | 6-10 |
| AATD | Earth Science 2 | 6-10 |
| AATE | Biology 1 | 7-10 |
| AATF | Biology 2 | 7-10 |
| AATG | Biology 3 | 7-10 |
| AATH | Biology 4 | 7-10 |

### SOCIAL STUDIES

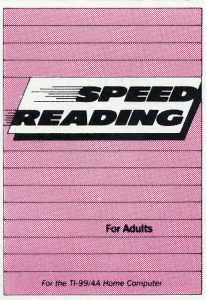
| DISK # | PROGRAM PACKAGE | GRADES |
|---|---|---|
| AATJ | Geography | 6-9 |
| AATK | Economics 1 | 7-12 |
| AATL | Economics 2 | 7-12 |
| AATM | Behavorial Science 1 | 7-12 |
| AATP | Behavorial Science 2 | 7-12 |
| AATQ | Political Science 1 | 7-12 |
| AATR | Political Science 2 | 7-12 |
| AATS | History 1 | 6-12 |
| AATT | History 2 | 6-11 |
| AATU | History 3 | 6-11 |

(1) Registered trademark of Control Data Corp., USA.

## PROGRAMS FOR ADULTS

Grownups, too, can enjoy the painless learning and popular courses available by computer. Here's an interesting cross-section of subjects you've always wanted to master, but somehow never had time for. Disk or Cassette Systems (pages 3 and 4) are recommended to take full advantage of some programs.

### SPEED READING




NEW!

Most people find it difficult to keep up with their desired reading. Daily newspapers, weekly and monthly magazines, even the mail require time — while the increase of reading material related to jobs, professions and careers is frequently overwhelming. The answer is Speed Reading. Here is a convenient way to acquire the skill — at home, in your available free time, at a fraction of the cost of in-person courses. The program provides extensive practice in taking in more print and reducing eye stop fixations. Frequent tests prove that not only is your rate of reading greatly increasing, but you are also improving your level of comprehension. An unusual computer value. Complete workbook included.

**CARTRIDGE #BABB** **$49.95**

### PHYSICAL FITNESS

Ever wished for an exercise program designed especially for you? One that doesn't cost hundreds of dollars at a gym? Now the computer helps you plan (and stay with) an exercise program. Provides parameters that design it personally for you. Based on guidelines from President's Council on Physical Fitness.

**CARTRIDGE #AAFD** **$15.95**

### CUSTOMER SATISFACTION GUARANTEE

We guarantee our products to be free from defects and operate properly. If any item is defective, just return it to us within 30 days of receipt for a prompt replacement. Only returns in new condition, with the original packaging materials will be accepted.

## DISK AND CASSETTE SOFTWARE

A series of 3 tutorials on bridge bidding for intermediate and advanced players. Disk or Cassette System (pages 3 and 4) is required.

### BRIDGE BIDDING I

Possibly the fastest and finest way to acquire expert bidding skills is through interplay with a computer. To win, you must think and respond as quickly and effectively as you would at the bridge table. You also receive corrections and explanations while the problem is still fresh, instead of at later "post mortems." Includes 5 programs developed by the world champion Dallas "Aces" Bridge Team. You practice bidding as South with 3 chances to provide the best bid. Then you receive explanations for all 4 hands' bidding for: Opening Bids, Overcalls, Game Bids, Choice of Suit, and No Trump Or Suit. For intermediate to advanced players.

**DISK #ALAB** **$9.95**
**CASSETTE #AMAB** **$9.95**

### BRIDGE BIDDING II

Concentrates on slam bidding, plus the bidding conventions which can help you determine whether to bid a grand slam, small slam, or no slam. Continues to give you the inside tips and expertise of the Dallas "Aces" Bridge Team. The second series of 5 programs covers: Ace-Asking Conventions, Source of Tricks, Adequate Trump Suit, Cue Bidding, and Asking Bids.

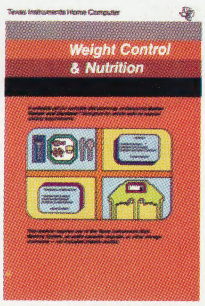
**DISK #ALAC** **$9.95**
**CASSETTE #AMAC** **$9.95**

### BRIDGE BIDDING III

The series advances to competitive bidding, with the Dallas "Aces" Bridge Team sharing some of their most esoteric bidding secrets. 5 brand-new programs include: Discipline — bid or pass, Partnership Trust, Preemptive Bids, Takeout Bids, High-Level Judgment. Included in this final sequence are such advanced expert strategies as Michael's unusual no trump and Landy conventions.

**DISK #ALAD** **$9.95**
**CASSETTE #AMAD** **$9.95**

### WEIGHT CONTROL AND NUTRITION

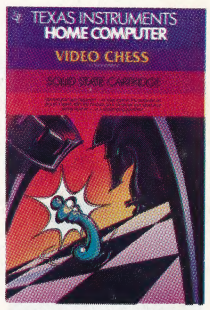



Plan balanced meals and improve fitness through nutrition! Your input determines recommended weight range and creates weekly menus tailored to your food preferences and target-weight. Menus meet U.S. Recommended Daily Allowances for Adults. (Cassette or Disk System recommended.)

**CARTRIDGE #AAFF** **$10.95**

### VIDEO CHESS

A powerful, easy-to-use program for chess players of all ages and levels of skill. You play an opponent or the computer. Tracks moves, helps you when you wish, even stores games for later replay. You control the level of difficulty. Developed with the assistance of International Master David Levy.



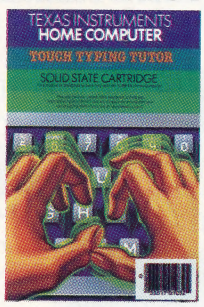

**CARTRIDGE #AAFC** **$19.95**

### MUSIC MAKER

Be an instant composer! A music-composition package that enables even novices to create computer music. You simply arrange notes on the electronic musical staff. A great tool for the whole family. (Cassette or Disk System recommended.)

**CARTRIDGE #AAFE** **$15.95**

### TOUCH TYPING TUTOR




Teaches beginning typists by using TI-99/4A keyboard . . . and improves speed and accuracy of those who need brushing up. Includes diagnostic section with words-per-minute timing, individual keystroke analysis and practice, and an entertaining practice game.

**CARTRIDGE #AAFG** **$19.95**

For your convenience in placing an order or asking a question
**CALL TOLL-FREE**
**(800) 227-6900**
Monday-Friday 6AM-6PM
Saturday 9AM-4PM Pacific time.

To order by mail, use convenient order form and postage paid envelope in centerfold. Or, write to:
TRITON PRODUCTS COMPANY
P.O. Box 8123
San Francisco, CA 94128

# NEW FALL CATALOG

# TO MAKE YOUR TI-99/4A GROW!

Make your TI-99/4A equal to any home computer on the market! See how easy it is to upgrade... from price-reduced Joysticks (page 14) to total Expansion Systems (pages 3 and 4) to Printers (page 10).

## SPECIAL FALL OFFER

Create easy... inexpensive... fast video graphics in full color!

**SUPER SKETCH**[1] **NEW!**

Easy-to-use as a pencil and paper, but much more fun! Simply move the stylus-type control on the durable plastic pad and the movement is instantly reproduced on your monitor or TV screen. Great for kids or adults. No training required to doodle... create computer art... execute business graphics. Just draw freehand or trace, then push button to fill in any combination of 16 colors. Easy to erase any or all of the drawing. No need to purchase any additional hardware or software. Low, low price includes everything you need — durable pad, stylus, plug-in *Sketch-Master*[1] cartridge, instruction manual and starter tracing kit. A fun, easy-to-use introduction to computer graphics for the whole family!

**ITEM #VABA** **$59.95**

[1]Trademark of Personal Peripherals, Inc.

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